

Modernizing Learning

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MORE DUTIES



CONSTANT CHANGE



ADVANCED TECH



Industrial

Age



UNITED STATES COAST GUARD STRATEGY



OCTOBER 2022
WASHINGTON, D.C.

USCG STRATEGY 01

MODERNIZED READY LEARNING

"WE MUST CONSTANTLY INNOVATE THE WAYS IN WHICH WE DELIVER SERVICE TO BE RESPONSIVE TO THE EVOLVING NEEDS OF THE COAST GUARD."

- MISSION SUPPORT ACTION PLAN 2019 - 2023

TRAINING VISION

Deliver tailored, on-demand training and learning activities to promote modernized learning that maximizes the continuous growth of a mission ready total workforce

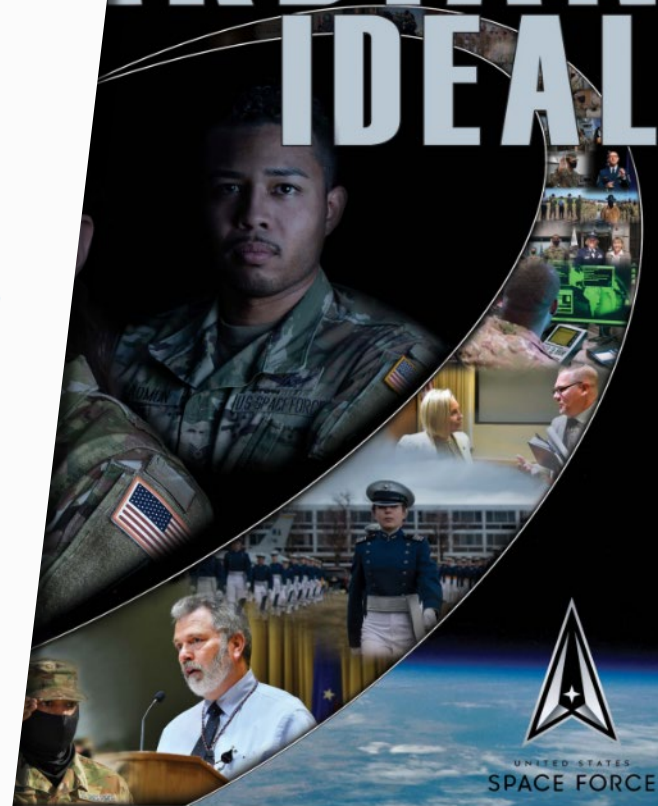
Training is the backbone of a *Mission Ready Total Workforce Framework* designed to facilitate professional growth. Today, we deliver best-in class performance-based training experiences that grow our workforce into technically proficient leaders. Our training system is a true competitive advantage. However, today's training experiences do not align with the current state or future world that is becoming increasingly virtual and customizable. In order to maintain our competitive advantage, our legacy training will be transformed. *Modernized Ready Learning* represents the course correction necessary to execute the transformation.

This chapter is a call for action to deliver individually tailored, on-the-spot services that prepare our workforce for the work of tomorrow. It will enable us to make incremental decisions with strategic intent toward an ultimate goal. There are four inter-related priorities:

1. Maximize Training Opportunities
2. Modernize Training Delivery
3. Tailor Training Programs
4. Advance Workforce Resilience through Training

As a service that is *Always Ready*, the Coast Guard operates in an increasingly complex security and maritime environment. The coming decade will bring profound technology-driven change and competition to develop a ready workforce. In the face of these complexities, we recognize that Force Readiness is the key to mission success. To meet the demands of a more complex future, we will provide a modernized learning experience that more deliberately facilitates the cultivation of our workforce talent.

Successful execution of this outlook will include establishment of a continuous learning culture within our Coast Guard. Learning occurs in all facets of our lives. Our commitment is to modernize all learning that occurs through *training, education, and experience*. Each Coastie experiences at least two of these during even the briefest of careers; the majority of our workforce experiences all three many times over.



L. CHARLES Q. BROWN, JR.
JUNIOR FORCE CHIEF OF STAFF

LEARNING

What should
we all do?

A tropical island with palm trees in the ocean under a blue sky. The island is small and covered in lush green palm trees, with a thin strip of white sand beach. The water is a clear, vibrant blue, and the sky is a bright, clear blue with a few wispy clouds. The overall scene is peaceful and idyllic.

*stop building
learning islands !!*

CONTINUUM OF LEARNING









COMMON CURRENCY



INPUT



OUTCOME

Competencies
Credentials



OUTCOME

Competencies
Credentials



Competencies

An iceberg floating in a blue ocean. The tip of the iceberg is above the water line, and the much larger base is submerged. A vertical white line with five blue circles is positioned in the center of the image, passing through the water line. The circles are aligned with the competency labels. The background features a light blue sky with white clouds and a darker blue ocean.

Knowledge and Skills

Social and Emotional

Metacognition

Traits and Aptitudes

Motives

Self-Concept

Competencies

NOVICE

ADVANCED
BEGINNER



DoD INSTRUCTION 1322.33

DoD CREDENTIALING PROGRAMS

Originating Component:	Office of the Under Secretary of Defense for Personnel and Readiness
Effective:	October 13, 2021
Releasability:	Cleared for public release. Available on the Directives Division Website at https://www.esd.whs.mil/DD/ .
Incorporates and Cancels:	Office of the Under Secretary of Defense for Personnel and Readiness Policy Memorandum, "Payment of Credentialing Expenses for Military Members," July 16, 2009
Approved by:	Gilbert R. Cisneros, Jr., Under Secretary of Defense for Personnel and Readiness

Purpose: In accordance with the authority in DoD Directive 5124.02; and pursuant to Sections 113, 136, and 2015 of Title 10, United States Code; Part 29 of Title 29, Code of Federal Regulations; and the requirements of the National Standards of Apprenticeship for the United Services Military Apprenticeship Program (USMAP), this issuance:

- Establishes policy, assigns responsibilities, and prescribes procedures related to the implementation and management of DoD credentialing programs (CP).
- Establishes the Inter-Services Credentialing Opportunities Online Working Group (ICOOLWG).



Do you understand me?





WARNING





CONNECTION



NOT EXPONENTIAL



**STANDARDIZED
+ FLEXIBLE**



MOSA Enterprise Architecture

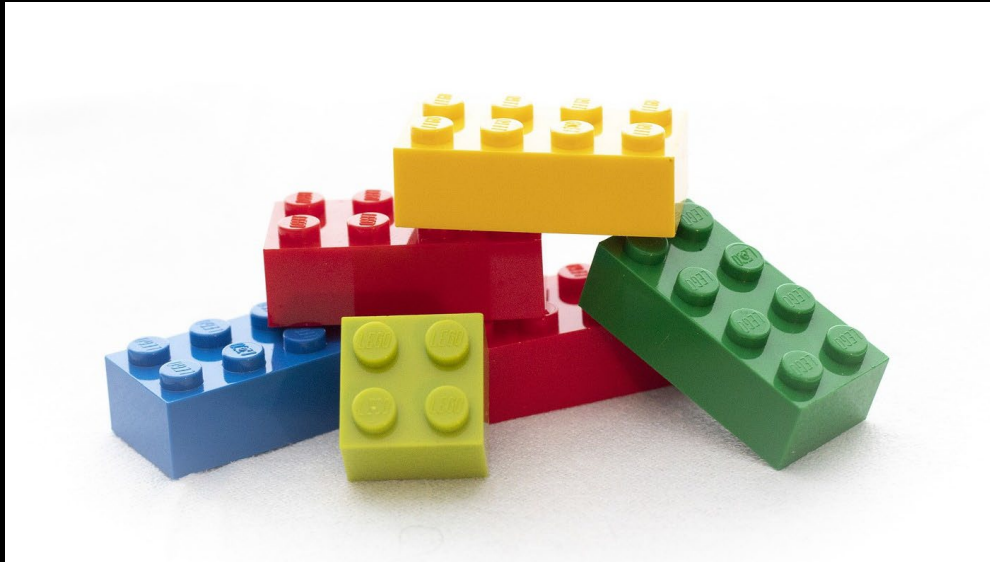
A close-up photograph of a large pile of colorful LEGO bricks in various shapes and sizes, including red, blue, yellow, green, and brown. A tan LEGO baseplate is visible in the foreground, partially obscured by the pile of bricks. The background is softly blurred, showing more of the same pile.

DATA!

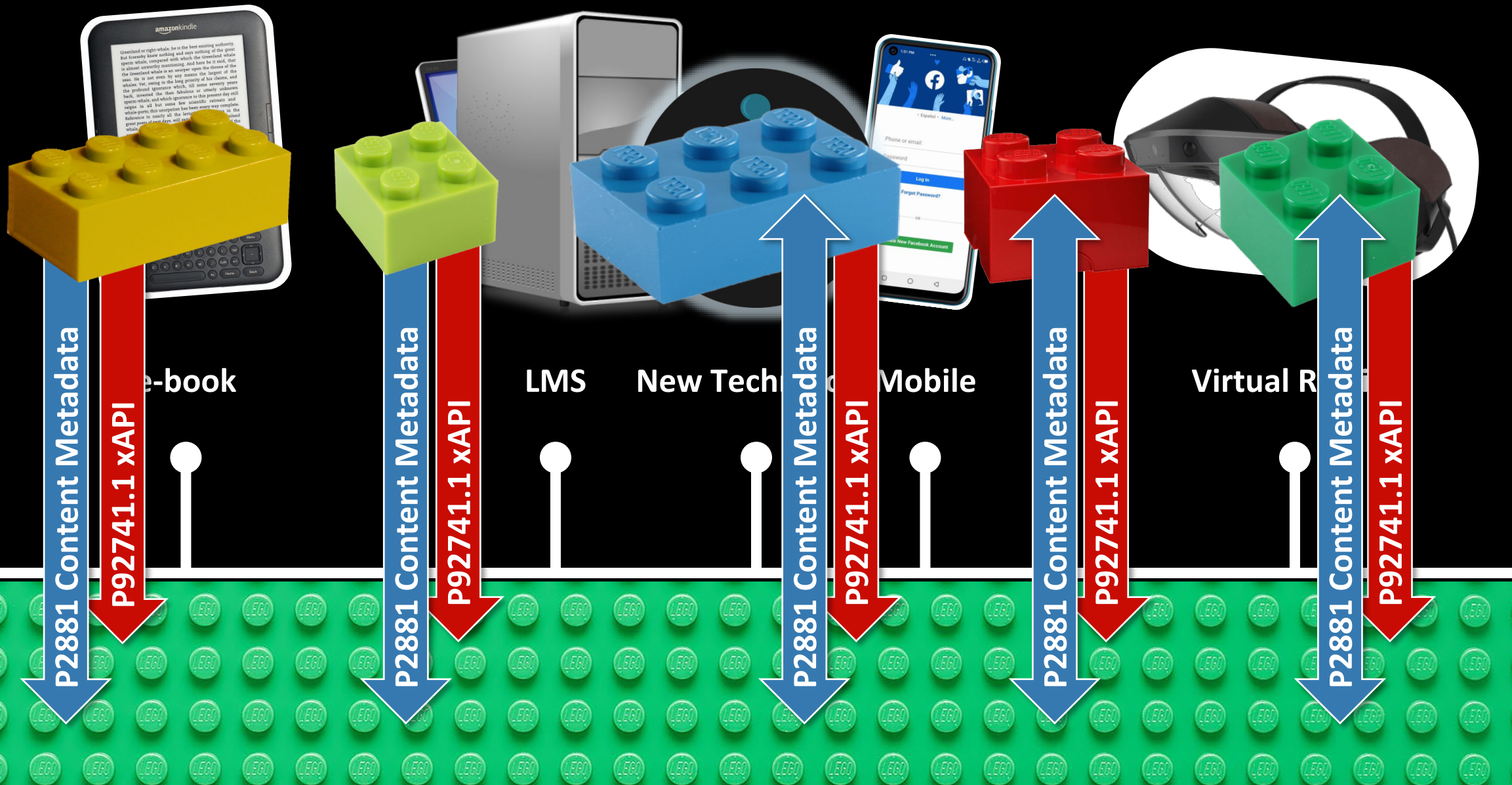
BUILD THE BACKBONE

MOSA Enterprise Architecture

MODULAR OPEN-SYSTEMS APPROACH

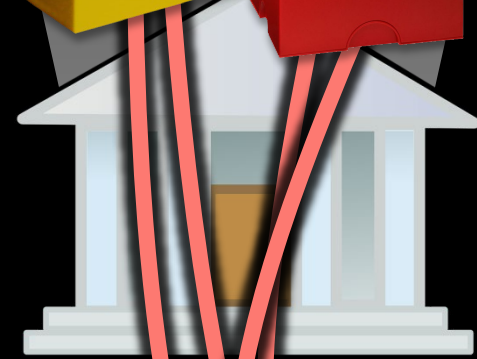
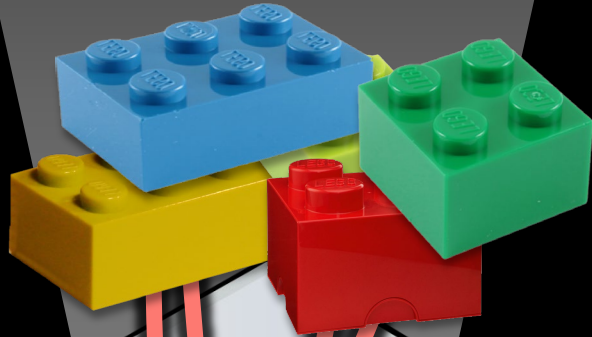


Coherent technology strategy where families of subsidiary architectures and technologies conform to an overarching **parent architecture, vocabulary, technical standards, and governance**—including relevant data and interface standards





COMPETENCIES
CREDENTIALS



And I
trust you



IEEE 1484.20.3

Sharable Competency Definition

OBV3

Open Badges Version 3
(extends W3C's Verifiable Credential Data Model)





ORGANIZATIONAL UPGRADE

SUBSTITUTION

AUGMENTATION

MODIFICATION

REDEFINITION

SAMR

POPULARIZED BY RUBEN PUENTEDURA





CONFIDENCE



MOTIVATION



RESOURCES OR TOOLS



SKILL



KNOWLEDGE



CONTEXTUAL



Systems Engineering

**Organizational
Processes**

Ethics

Data

Instruction

UI/UX

**Multi-Functional
Teams**

Ed-Tech

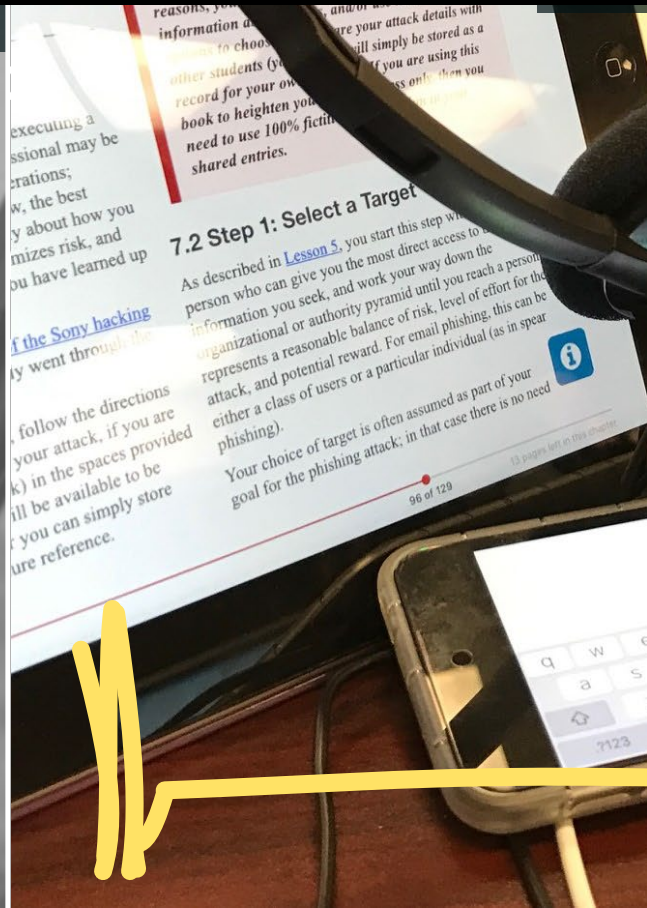
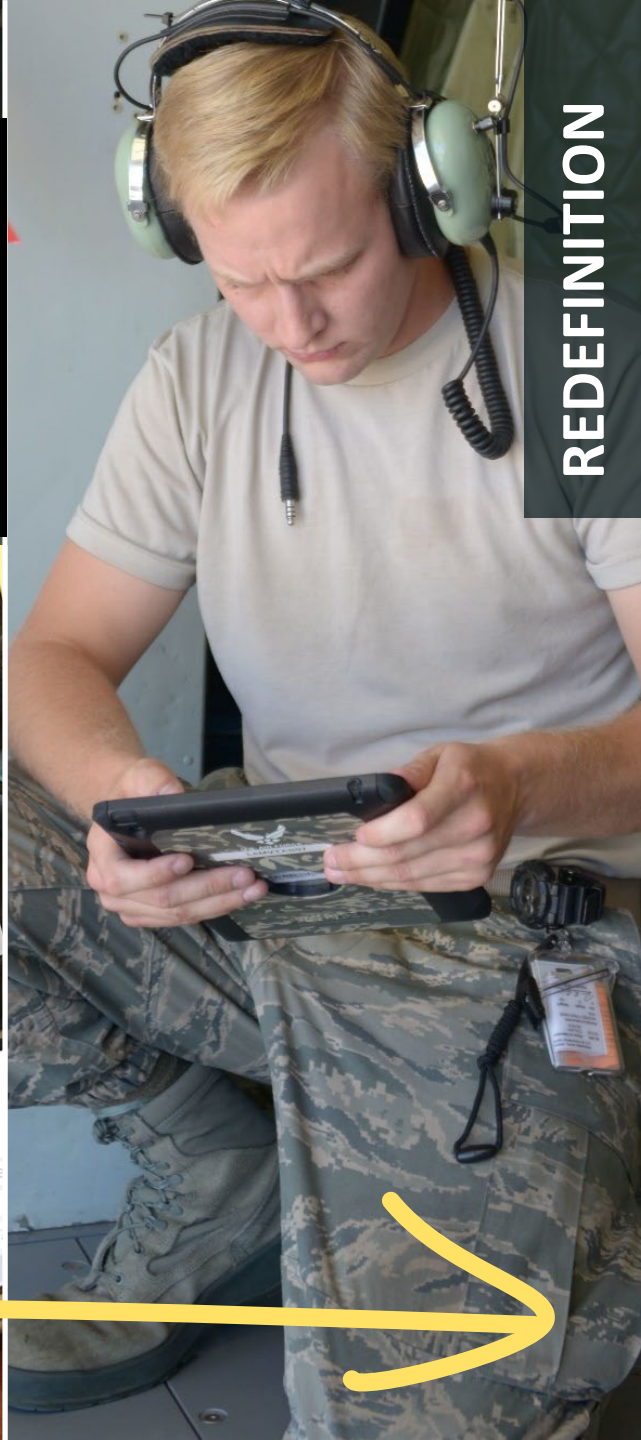
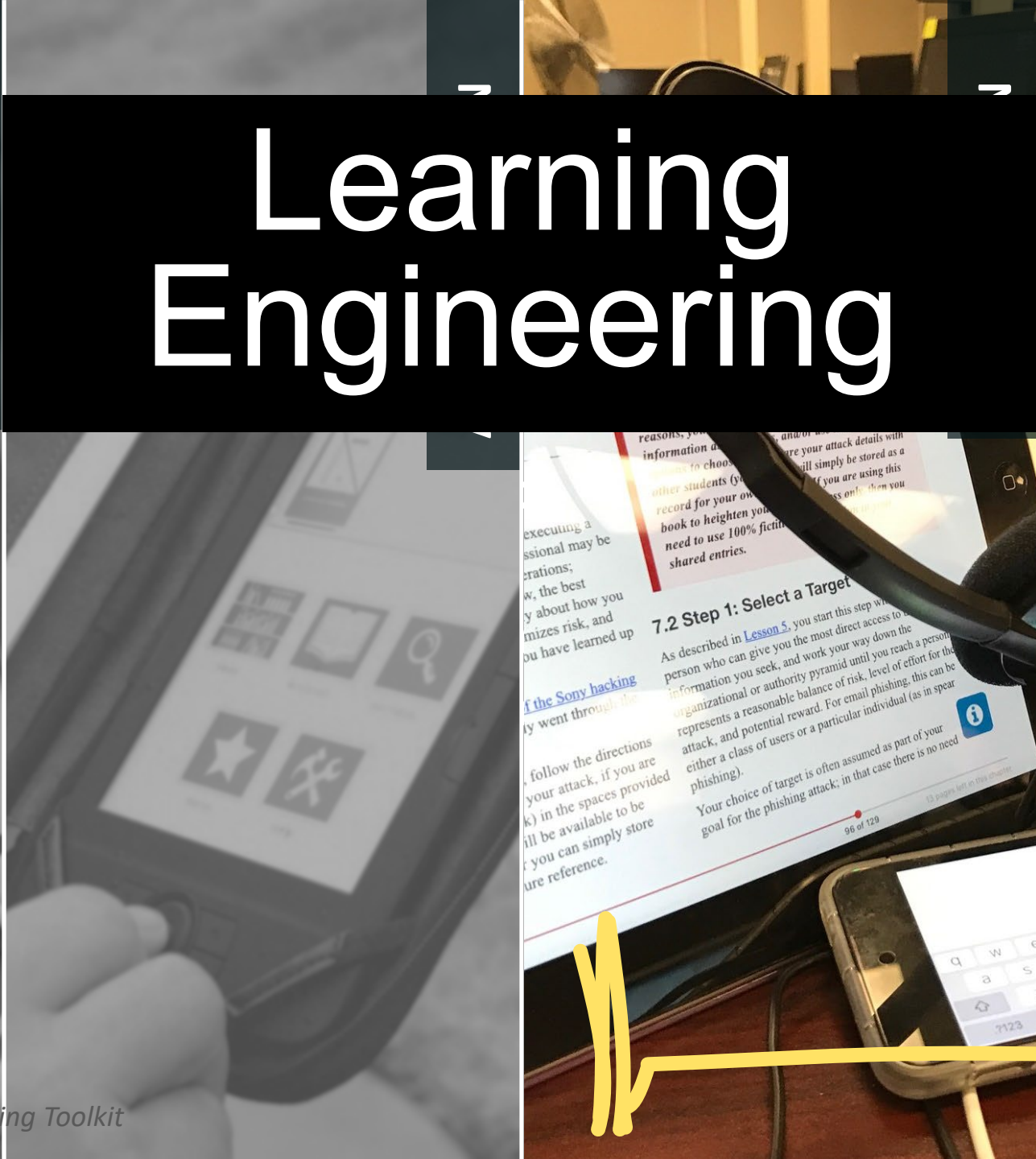
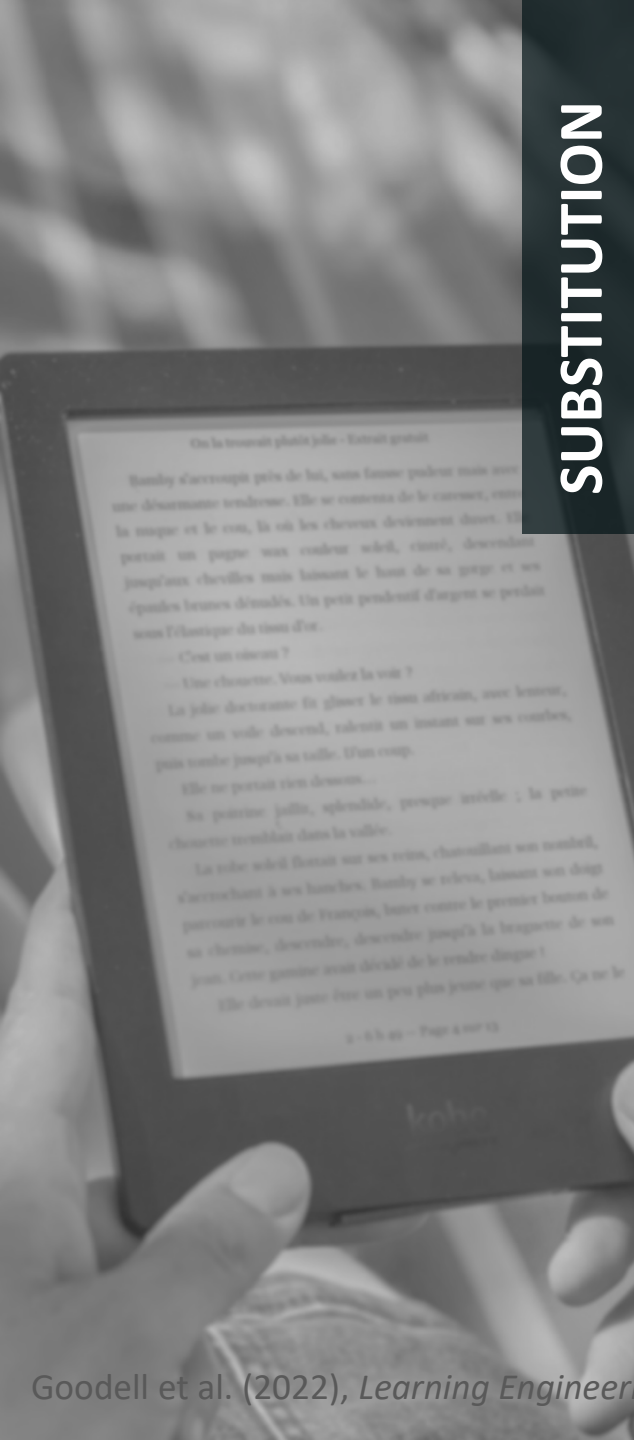
**Learning
Environments**

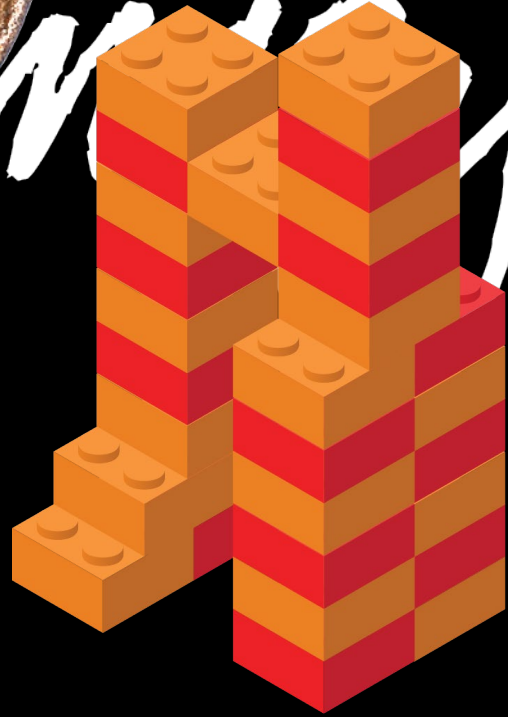
**Human-
Centered
Design**

SUBSTITUTION

Learning Engineering

REDEFINITION





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end.