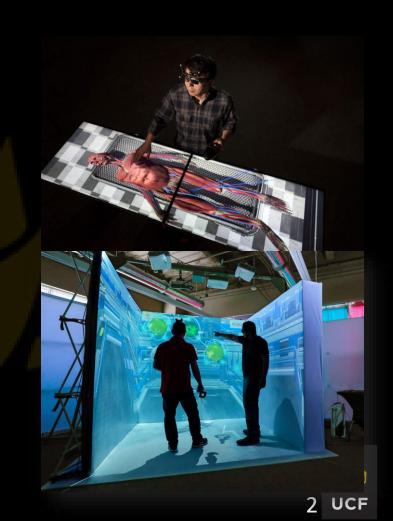


Background

- VARLAB team has 20+ years of experience in Visualization and VR/AR application development
 - Wide variety of topics, systems & partners
- Goal: improve understanding of large and/or complex data through visual analytics and visualizations
 - Immersive, desktop and mobile
- Funded through NSF, Air Force, Navy, National Guard, DHS and others



Motivation

- Drones are one of the most disruptive battlefield innovations
- Many different sizes and purposes
 - Typically only a few per mission
- Smaller, lighter, cheaper now
 - Limited sensor capabilities, usually just video
 - Tens or hundreds easily carryable, allows swarms









Drone Swarm Challenges

- Two major challenges
- Information / Integration Overload
 - Interpreting tens or hundreds of moving video feeds almost impossible
 - Especially while commanding an op
- Piloting / control challenge
 - Drones usually still need a pilot
 - Not an option for tens or hundreds







Goal: Integrated, Live Digital Twin

- 3D Model that integrates all video streams
 - Live project drone videos onto model
 - Record last color
 - Scales to arbitrary number of video feeds
- Regular 3D model, can be used in many different ways
 - Commander: Large screens, tables
 - Operator in the field: Tablet, VR/AR headset
 - Integrate into C&C system, show planned and live force information







Only Need: 3D Base Model

- Different Choices
 - LIDAR Scan
 - Photogrammetry
 - Worst case: Bing Maps or Google Earth
- Often created already, as part of mission preparation
- Need unique texture usage
 - Usually done by reconstruction tool
 - Can be done automatically

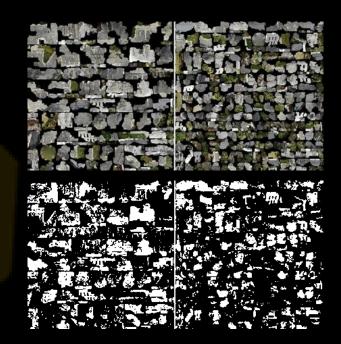






Automated Drone Control

- Even with lots of drones, the whole model is not always visible
- Goal: Minimize the time between updates
- Solution: Track last update time
 - Additional texture
- Send drone to position to update oldest part
 - Scales to arbitrary number of drones
 - Lots of variations/optimizations possible

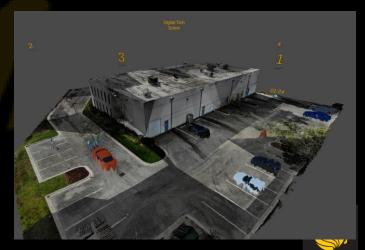




Status and Future Work

- Built proof of concept with virtual drones
 - Flying real drones hard to do at University
 - Real-time visualization of update time
 - Automatic control
- Optimize drone control efficiency
- Integrate 3D reconstruction
 - Needs to be realtime & incremental
- Use for other applications
 - E.g. site security with fixed cameras
- Use with actual drones





Thank you for your time! See me for a live dem *1963*

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