

Agile and Incremental Software Development in the Defense Acquisition System

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• Agile at Massive Scale in DoD (ACAT I programs)

- DoD's demand for software
- ACAT I environment and complexity
- Exploiting the benefit of Agile values
- Adoption tipping point & ROI

Challenges in Our Environment

- SE Rigor: Reconciling Agile SW Development w/ SE Technical Reviews
- More Predictable Delivery
 - DoD's reality: long-range commitments & estimates
 - Agile Metrics

Conclusion



The Future of War



"...where <u>soldiers and machines</u> join forces in a multidimensional 'informationalized' zone to fight... ...combined in combat teams [with] <u>new advances in robotics and autonomy and unmanned systems</u>, ...we can create super-empowered squads with <u>enhanced situational awareness and lethality.</u>"









2nd Cone of Uncertainty



Image: Future Challenges for Software Data Collection and Analysis, 2009, USC-CSSE

"...<u>our technological superiority is slipping</u>...<u>we want</u> to achieve an <u>overmatch over any adversary</u> from the operational theater level all the way down to the fighter plane, Navy ship or infantry squad...<u>Battlefield</u> <u>advantages</u> in the future <u>are going to be very short-lived</u> because the amount of technology that is out there right now is unbelievable."

Honorable Robert Work, Deputy Secretary of Defense
 April 2015, US Army War College

"Simply delivering what was <u>initially required</u> on cost and schedule can lead to failure in achieving our <u>evolving national security mission</u> — the reason defense acquisition exists in the first place."

Honorable Frank Kendall
 Under Secretary of Defense (AT&L)

2015 Performance of The Defense Acquisition System



DoD must be responsive to change.



Demand for Software



- <u>Software (SW) provides the decisive edge</u> to our forces
 - the SWE is the modern day swordsmith; critical to <u>future battlefield dominance</u>
- <u>SW acquisition</u> for major programs poses some of <u>our toughest SE challenges</u>
- Compounding the challenge: the only <u>constant</u> for DoD systems is <u>change</u>
 - Evolving threats | Strategic and tactical innovation | Resource and demand uncertainty
 - Rapid technological change | Increased Defense leverage of commercial systems

These factors all <u>demand increased agility</u> for military systems

- designs that afford capacity to adapt and adjust
- maintaining operational advantage in an environment of change
- ever increasing functionality controlled by software: <u>SW can enable system change</u>

Is DoD <u>acquisition aligned with</u> rapid and <u>Agile</u> methodologies?

- Can we ensure <u>adequate SE rigor</u> while <u>delivering capability to the fight</u>? evaluate rapid acquisition?
- DoD wants: more predictable SW delivery | SE rigor | reduced cost- & time-to-Warfighter

SW development agility: key contributor to program success



Software in the DoD Acquisition Environment



Governmental statutory and regulatory requirements

- <u>Upfront</u>: significant analysis and needs justification prior to the decision to fund
- <u>In-progress</u>: numerous <u>decisions points</u> for moving to next phase
- <u>Handoffs</u>: test and evaluation by separate organizations

Broad spectrum of applications and environments

- Limited demonstration opportunities for large, complex systems
- <u>High test (e.g. full up live fire; survivability)</u> and deployment costs may limit number of releases

Attributes of rigorous waterfall

- DoD Leaders increasingly appreciate Agile SW practices & growing adoption
- DoD seeks <u>practical approaches that mesh Agile</u> with DoD's statutory, regulatory, operational and closed-scope environment
- DoD applauds <u>any methodology</u> that can improve SW acquisition & SE
- DoDI 5000.02 supports tailoring for adoption of Agile SW development

"We are not in an easy business." — Hon Frank Kendall, USD(AT&L)



Agile Affinity? Preponderance of DoD Acquisition: ACAT* ID and IC Programs



- MAIS: IT/SW-oriented; may engender less conflict adopting Agile
- 97% of acquisition funding is in <u>MDAP ID and IC</u> programs
- MDAP: HW/SW-oriented w/ mix of SW:
 - MDAP SW must sync w/ SW *and HW* requirements, schedules
 - Diverse mission systems, safety-critical, real-time, embedded weapon systems ¹⁰
 - Can't easily timebox/omit integral requirements (can't fight w/ "2 years" of radar).
- <u>MDAP</u> cyber-physical and logical dependencies
 - complex ground/air/space dependencies
- <u>MDAP</u> SW only a *subsystem* of massive, complex systems



- ms <u>DASD(SE) Oversight 178 programs</u> \$1.7T in acquisition
- ...yet SW efforts for <u>MDAP subsystems</u> can surpass those of entire <u>MAIS</u>
 - mass complexity & scale of SW development in MDAPs
- Comparison of Top 5 MDAP and MAIS SW Efforts
 - ∑ 5 Largest MAIS < Each of top 3 MDAP alone</p>
 - Avg of Top 5 MDAP > 7M ESLOC | Avg of Top 5 MAIS ~ 1M ESLOC
 - Average of Top 5 MDAP <u>Peak Staff</u> is 5x > than MAIS counterparts
 - Average of Top 5 MDAP <u>Effort</u> is 10x > than MAIS counterparts





*Acquisition Category (ACAT) I programs are Major Defense Acquisition Programs (MDAPs) designated by the Under Secretary of Defense for Acquisition, Technology and Logistics - estimated to require RDT&E > \$365 million or procurement > \$2.19 billion (FY 2000 constant dollars) for all increments. ACAT ID: the Milestone Decision Authority (MDA) is USD(AT&L). "D" - Defense Acquisition Board (DAB), which advises the USD(AT&L) at major decision points. ACAT IC: the MDA is the DoD component head or the DoD component acquisition executive (CAE). "C" –component. Src: ACQuipedia https://dap.dau.mil/acquipedia/

STATES OF JUNE

MDAP / MAIS Notional Agile 'Population'





False Dichotomy: no ACAT I Program is fully Agile. Few are "classic" waterfall; most incremental; no single SDLC used in DoD



Quant Trend for Agile in DoD at scale not established yet... DoD studying emerging Agile adoption at ACAT I scale to determine benefit & ability

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Agile Principles & Pillars... Can DoD Fully Realize the Benefit?





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Key Enabler for Agile at Scale Already Benefitting Programs



Continuous Systems Integration & Automated Testing

- SW tools & environments as productivity & force multipliers
- Integration environments giving DoD ACAT I PMOs
 - on-demand, deep visibility into their programs
 - reducing "integration" risk & cost of late defect discovery / refactoring
- Extraordinarily difficult to scale without



THE U.S. DIGITAL SERVICE

PLAY 10 - Automate testing and deployments

...verify 1000s of scenarios in minutes & then deploy updated code into production environments multiple times a day...manual tests still necessary...automated tests provide consistent protection against regressions

Building on immature code-base; Late learning & discovery and correction of defects is expensive;

Environment enables mitigation of integration nightmares (fix-break cycles) & enables "vertical slice" delivery on cadence



Analysis, design, coding and testing are continuous activities

Design

You're never done with analysis, design, code and test with Agile. Traditional

Test

Code



Graphics & Annotation: <u>http://www.agilenutshell.com/what_is_agile</u>

Continuous Integration & Automated Testing enables predictable, consistent delivery on a cadence.

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Key Challenge: Reconciling Adequate SE Rigor and Tech Reviews w/ Agile SW



- Statute: 10 U.S.C. 2366b MDAP certification required before Milestone B
 - approval requires PDR and formal post-PDR assessment,
 - certifies [entire] program "demonstrates a high likelihood of accomplishing its intended mission"
- Regulation: DoDI 5000.02 PDR/CDR Assessments
 - MDAPs/MAIS: a post-PDR & -CDR assessment to the MDA
 - Assess design maturity, and the program's readiness to begin ... software coding with acceptable risk.
- DAG Guidance for PDR:
 - ..software architecture designs have been established; <u>all Computer Software Units (CSUs) have been defined.</u>
 - <u>Software</u> Requirements <u>Specifications (SRSs)</u> and Interface Requirement Specifications (IRSs), are complete for all CSCs.
- Incremental SW development, Technical Baseline & Technical Debt
 - may not produce a fully established baseline at SETR milestone (e.g. allocated baseline gradually established)
 - How many requirements and design decisions completed post-PDR? In an IT Box? In an MDAP? 25%? 80%?
- How does DASD(SE) formally assess post-PDR / CDR assessments given
 - evolving requirements & design maturity
 - evidence of enough SE Rigor to ensure "high likelihood of program accomplishing its intended mission?"
 - ... when we have allocated baseline for a small fraction of the system?
 - acceptable tailoring decisions including minimums related specifically to
 - PDR/CDR , related documentation/artifacts
 - allocated and product baseline content, and delivery points?





What are Potential Expectations for Adequate SE Rigor, e.g. PDR?



• <u>Minimum Viable Requirements</u>

- high level requirements covering the full scope of the effort.
- architecturally significant requirements (including non-functional, quality attributes)
- lower level requirements to meet critical functions & key quality attributes

• <u>Minimum Viable Architecture</u>

- initial software architecture and design; evidence of architectural evaluations
- may still be multiple decisions on the architecture which will emerge
- E.g., numerous candidate COTS products, but haven't made final selection yet (have at least one viable candidate solution)

• Risk assessment covers full scope of the effort.

- Some design decisions (non mission-critical?) will not be defined at PDR.
- Track architectural technical debt as a system-level risk
- Risk related to dependencies
- Infrastructure that enables mission significant requirements

"It is not down in any map; true places never are." -Herman Melville

• Useful progress and product metrics to ensure you can track plans

- Evidence artifacts that are coarse grain (big difference from traditional).
 - Admit we don't have all the detailed requirements, and these will come incrementally in the future and enable better trades?
 - Document (e.g., SDP) a minimum set of characteristics for each that would make a coarse grain level artifact acceptable
 - We expect updates to these artifacts to fill in the gaps (fine grain solutions).
- Admit that when we learn more we may discover other risks.
- DoD wants adequate SE Rigor regardless of SW methodology.



DoD's Reality: Long-Range Commitments and Estimates



Issue Framework: OSD CAPE MAIS Estimation WG



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Agile Metrics and Quantitative SW Engineering Vital for Predictable Delivery



• Meaning of SP (Done) must be understood

Are system integration, DT & maturity factors baked in per Agile expectation

Predictability — how well do we estimate?

- Sustainable development; can we sustain delivery pace?
- Ignoring "Yesterday's Weather" to plan; ignoring team-level metrics

Scaled metrics continued area of study — Normalization & Aggregation:

- Can safely monitor predictability, acceleration (& percentages) in aggregate
- Can we meaningfully aggregate if the reference story is the same?
- Aggregate velocity can hide Team velocity critical path risk

• Daily, Sprint and Release cadence insights

- Sprint metrics optimized for team delivery;
- At scale, measure effectiveness of synchronization and ability to deliver E2E thread

Lack of E2E Value Delivery — [does it] "Do Something" — Metric



Without stability in metrics, these measures are difficult to use for future estimation.

16* NDD35 Conserve October 36-3, 205 (Fage 47 Distribution Stamment & - Approved for public release by DOPSR on 10DD3015, SR Case 1 16-5-ttttt apples. Distribution is unimited.



"There is a difference in how estimations can be done at the iteration, release, and enterprise levels. At the iteration level, the team should always be involved. However, as the projectgets bigger, the need for release- and eventually enterprise-level estimates may look more like those seen in Waterfall."(CMU/SEL2010-TN-002)

19 NDIOSE Contracta October 26-28, 2015 (Rage 40 Distribution Statement & – Approved for public release by DOPSR on 10DDIO015, SR Case # 16-9-#### applies. Distribution is unlinked.



Conclusions



- Software is vital: providing the decisive edge to our forces
- DoD systems and acquisition must be responsive to change
 - Technology availability: will shorten Battlefield advantages in the future
 - Evolving threats & National Security mission
- DoD seeks <u>practical approaches that mesh Agile</u> with DoD's statutory, regulatory, operational and closed-scope environment
- DoD is studying degree to which DoD can exploit the benefit of Agile values
- DoD ACAT I programs are increasingly adopting but none are fully Agile
 - Limits observed in DoD for delivering working SW on a cadence
- Polymorphous A(a)gile: communicate Agile expectations in SEP/SDP
 - Avoid confusing stakeholder adoption expectations which can cause metrics dysfunction
- Continuous Integration and Automated Testing is a Key Enabler at Scale
 - Start at realistic level...gradually increase capability for inexperienced teams
- Key Challenges
 - Tailoring and communicating SETR decision point expectations w/o compromising SE rigor
 - Estimation and metrics –vital to understand SW delivery predictability; avoid the pitfalls
- DoD at tipping point of understanding WRT benefit of ACAT I Agile adoption
- DoD applauds <u>any methodology</u> that can improve SW acquisition and SE
- DoD wants: more predictable SW delivery | adequate SE rigor | <u>reduced cost- and time-to-Warfighter</u>

"There's a lot of promise in agile; I think a lot of us are excited about it... The question is going to be how agile is our acquisition system to take advantage of it." - Hon William LaPlante,

Assistant Secretary of the Air Force for Acquisition Defense One Summit October 6, 2015

"We find ourselves in a position where until you bring that software to bear against the systems that you're integrating, you don't really have a good sense for the quality and completeness of the SW... "and then you get into a test and fix mode." The adoption of agile methods could mean less uncertainty throughout the *lifecycle of SW development*" - Hon Sean Stackley Assistant Secretary of the Navy for Research, Development, Acquisition and Test Defense One Summit October 6, 2015





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Systems Engineering: Critical to Defense Acquisition





Defense Innovation Marketplace http://www.defenseinnovationmarketplace.mil

DASD, Systems Engineering http://www.acq.osd.mil/se

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Additional Resources



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DoD Framework Affords Flexibility and Critical Thinking



DoD Acq System (circa 2008) - showed waterfall System and SW development & the classic Systems Engineering "V"...



"the first responsibility of the acquisition workforce is to think... not to automatically default to a perceived 'school solution'...

...there's not just one size or one way to set up a program...examples are intended to serve as starting points, not a set of alternatives from which to choose"

- Honorable Frank Kendall, USD(AT&L)



... the new 5000.02 - emphasis is on tailoring and offers example models for structuring programs

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Attributes of Agile Development



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Expectations for Adoption and Success Measures



9[™] ANNUAL

STATE OF AGILE" SURVEY

HOW IS SUCCESS MEASURED... WITH AGILE INITIATIVES?

When asked how respondents gauge the success of their agile initiatives, the most-cited value indicator was on-time delivery of projects – followed by product quality and customer /user satisfaction.

*Respondents were able to make multiple selections.



REASONS FOR ADOPTING AGILE



Source: VersionOne 9th annual State of Agile survey of 3,925 agile practitioners

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Agile is... Agile isn't...



Highest priority is:	Agile Myths	Agile actually is
satisfy the customer through early and continuous	is just ad hoc, cowboy coding	a set of proven best engineering practices that require significant process discipline to follow
 Useful, Working Software User Driven Development Iterative Development 	is just spiral or iterative waterfall means we don't need to plan	iterative, but its practices also require developers to self-manage their work; both a process <i>and</i> a culture focused on communication and flexibility planning done continuously and at
 Sustainable, Predictable SW Delivery Rates 	anymore	multiple levels including a coarse grain and a fine grain level. The coarse grain level is critically important in DoD environments where up front approvals are needed. The fine grain level is critical for
Goal of Agile <u>is not</u> purely speed! It's focus <u>is:</u> learning early risk reduction frequent, quantitative feedback on progress and process & product quality		continuous risk assessment and design maturity assessment
	you're either purist agile or you are not agile at all	there may be degrees of agilitythe right degree for a DoD program depends on many factors. Because there is not one size that fits all, Agile programs require more up front planning and tailoring than traditional programs
	Agile won't work in DoD or government environments	DoD 5000.02 encourages program tailoring: there may be an appropriate level of agility for any DoD program

Sources: Introduction to Agile Engineering, 2013, MITRE | Agile 101, 2015, CMU/SEI | DASD(SE)/MPS, 2015



"Traditional" Waterfall vs. Agile: General Mindsets and Practices



"Traditional" Waterfall		Agile
Scope; not Time and Cost	Fixed	Time and Cost; Not scope
Completely defined in detail up-front; resists change; Tries to be predictable	Requirements & Estimation	Iteratively refined during development; welcomes change; Accepts that total predictability in software requirements is impossible
Detailed cost estimates and full funding	Risk Reduction	Incremental releases and sprints
Early, large, and document-intensive	Reviews	Small, frequent, and often informal
Process and documentation over people	Emphasis	Knowledgeable, empowered teams/people and delivered code
Detailed plans freeze solution early	Baselines	Adapted to new info learned throughout development
At end of an increment (years)	Delivery	At end of a release (months)
Earned value measures and conformance against plan	Measurement	Frequent capability deliveries; value to the customer
Independent, following development	Testing	Daily development, integration, test
Acceptance at end of increment	🛠 Users	Active for continual review and feedback
Hierarchical, command-and-control, formal structures; difficult to change; IPTs	Org Structure	Flexible and adaptive structures,
Leader as keeper of vision; primary authority to act	Leadership Style	Facilitative; champion and team advocate
Top-down; documentations; indirect	Communication / Decision Making	Daily stand-up; face-to-face; retrospectives; info radiators
Key DoD Friction point Agile misinterpretations: no documentation, no process, no plan Key DoD Friction point successful Agile implementations: look for balance, not extremes		

Sources: Introduction to Agile Engineering, 2013, MITRE | SEI [DASD(SE)/MPS, 2015 | http://mike2.openmethodology.org/wiki/Agile_Business_Transformation

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Comprehensive Planning

- Models like Waterfall
- Early baseline and lock down of design slows requirements change and cost growth.
- Capability appears at the end





Time

Incremental Planning

- Agile Models like Scrum and TDD
- Evolving plans can adapt to changes without causing rework, waste, and development cost growth
- Capability appears uniformly through the program

Major DoD Programs will likely select different life-cycle models for specific portions of the development effort





DoD Management is risk averse

- DoD applies significant effort to identifying, quantifying, and managing risk

• New processes and methods don't mix with existing techniques

 This has never been the case. Projects routinely pilot new techniques on small tasks and expand their use gradually. One size does not fit all

• Limited available workforce to conduct Agile software development

 Like any emerging technique, training and experience must be built into the workforce incrementally as the approaches are applied to more programs

Agile methods only apply in open-scope commercial settings

 DoD has been successful in applying Agile methods in closed-scope programs where all software requirements must be satisfied for the program to succeed

• Agile software development means you don't have a long-term plan

 Software methods only apply after capabilities have been defined and allocated to software. Long-term project planning is done at a systems engineering level

Agile is difficult to contract for

- Contracts provide systems or capabilities, they define work at the systems engineering level

• Metrics for agile technologies are hard

- Process-driven metrics for agile are different, but no harder to calculate or track

Agile means no documentation or artifacts

 On the contrary, Agile techniques provide design and implementation/test artifacts throughout the development process



Technical Reviews, Baselines and Documents CDR





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Performance Measures

Recommended Measurement Categories for DoD Acquisition Programs to Tailor for Domain & SELC





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Software Metrics and TPMs





Analysis & Benchmarking

- SE models/assesses SW schedule and maturity
 - benchmark performance / statistically anomalous behavior



Performance to Plan track KPPs, KSAs, and TPM



Traditional SE/SW metrics critical to assess performance, schedule realism and SW maturity

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