



PM – Ammo & Weapons Mission

Develop, procure and sustain Weapon, Visual Augmentation, Fire Support capabilities, and Munitions for specific missions when Service solutions do not meet SOF requirements.

SOF Unique Attributes/Focus:

- VAS: EXPAND LIMITED VISABLITY ADVANTAGES over Sophisticated Threats
- Fire Support Systems: REDUCE THE WEIGHT of Pointers, Markers, Target Location Devices. Develop more PRECISE AND ACCURATE munitions systems
- Weapons: Improve suppressors (flash, sound & glint) for REDUCED SIGNATURE to obtain/maintain LOW VISIBILITY
- Ammunition: COVERTNESS through Flash-less powder, subsonic munitions; accurate across all temperatures



Ammo & Weapons Portfolio



Night Vision Goggle w/ Clip-on **Thermal Imager**



MK13 Sniper Rifle w/ Improved **Night Observation Device**



Precision Sniper Rifle

- Visual Augmentation Systems
 - Helmet Mounted: Image Intensified (I²) Binocular, Clip-On Thermal Imager, Fusion
 - Mounted: Clip-On Night Vision Devices, Direct Optic Magnified Sights, Red Dot Aiming Devices
 - Handheld: Thermal Imagers, Laser Markers



Combat Assault Rifle



Laser Marker



SOF Laser Acquisition Marker

- **Sniper Rifles** Laser Pointers, Illuminators, and Suppressors
- Ammunition, Demolitions and Breaching
 - Small Caliber Ammunition
 - Shoulder Fired Systems
 - Aviation Ammunition
 - Demolitions and Pyrotechnics



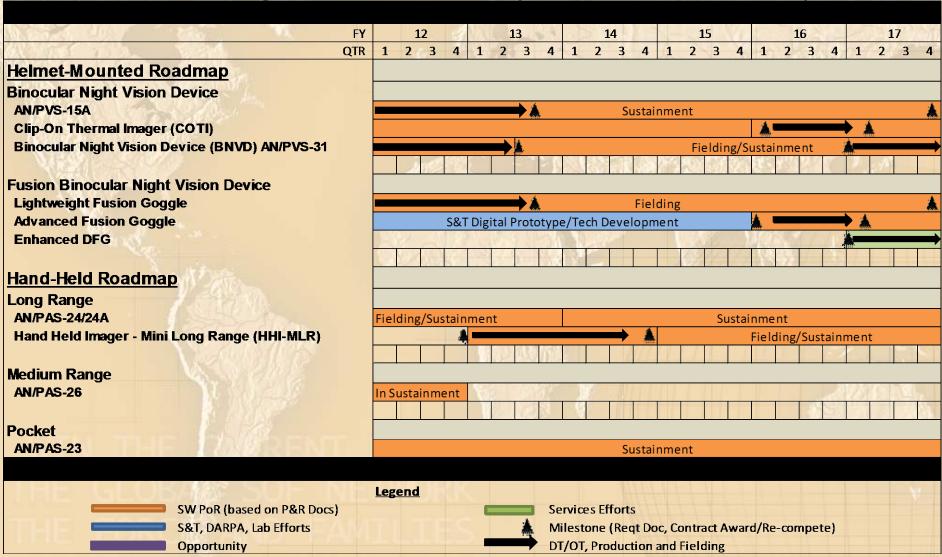
AC-130 ammo



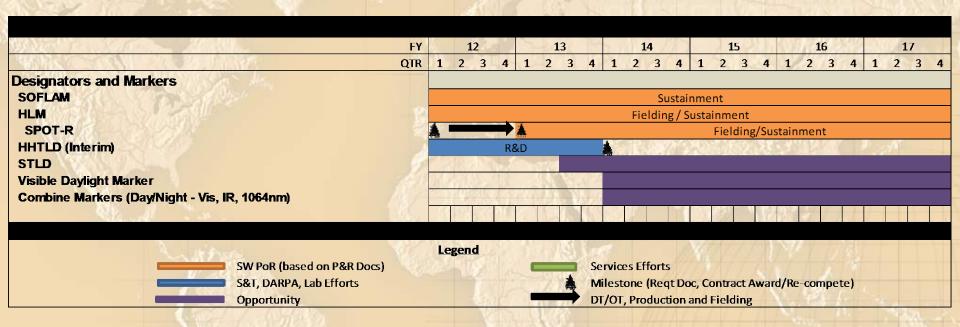
Grenade Launcher

SOF Warrior

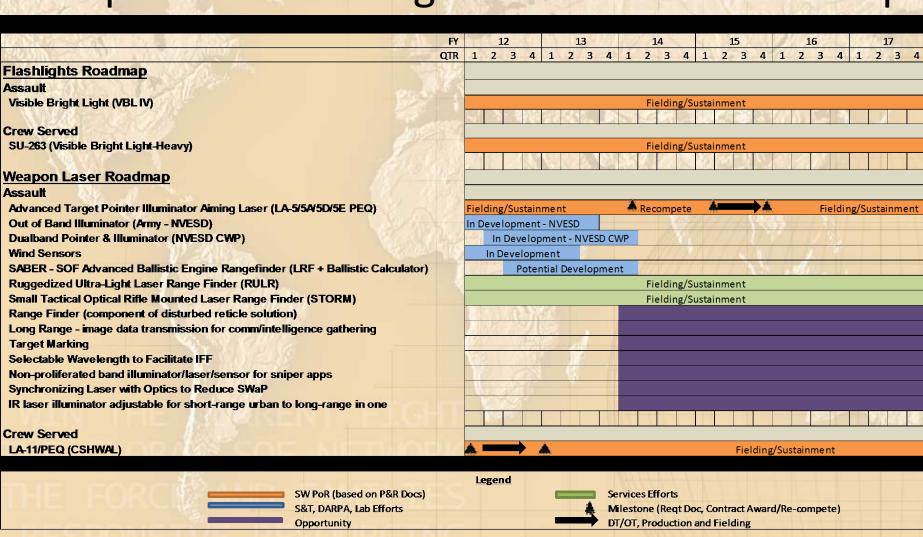
Visual Augmentation System Roadmap



Fire Support Roadmap

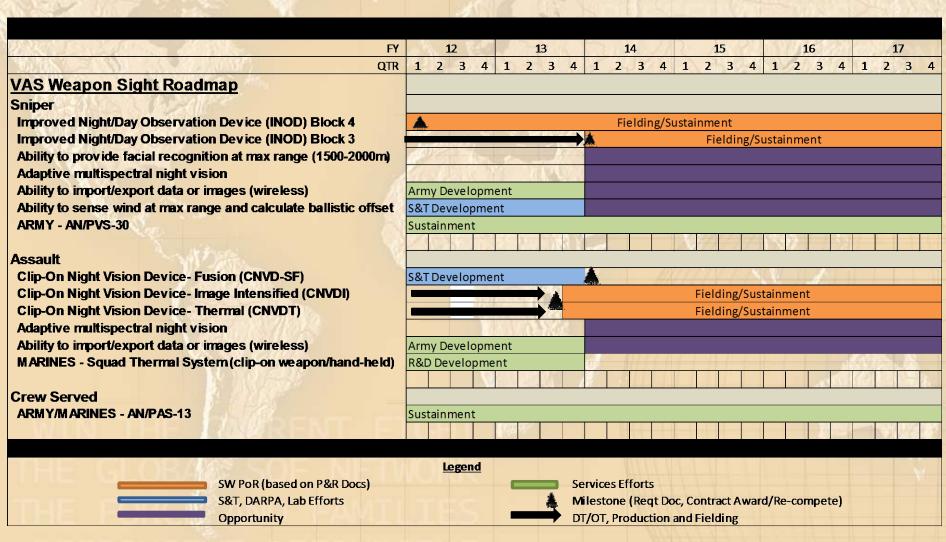


Weapon Mounted Lights and Lasers Roadmap



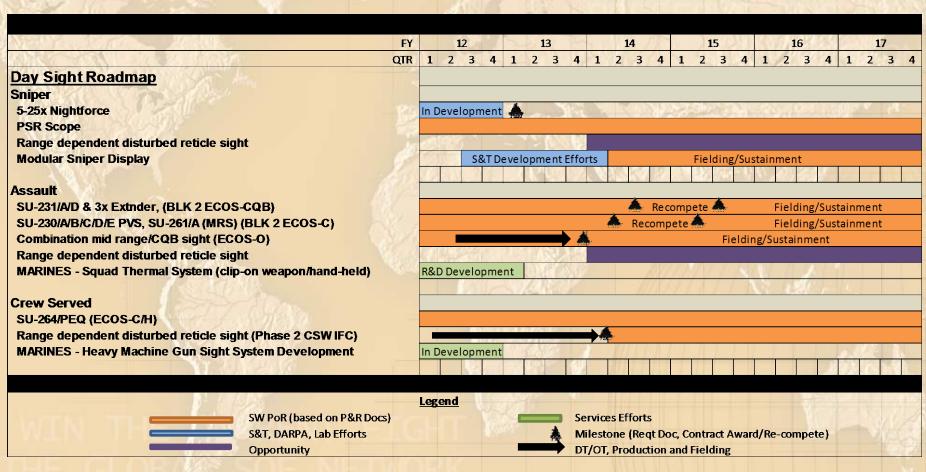
SOF Warrior

Weapon Mounted VAS Roadmap



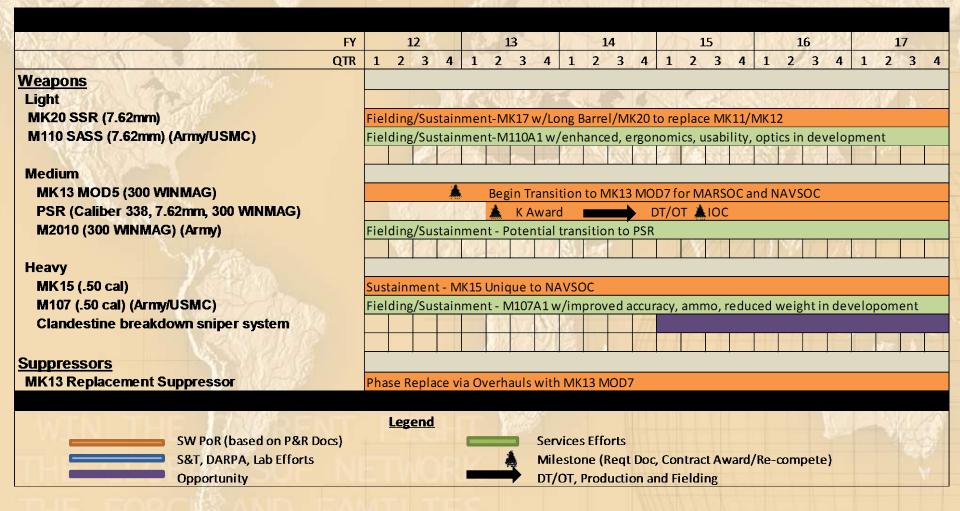


Weapon Mounted Day Sight Roadmap



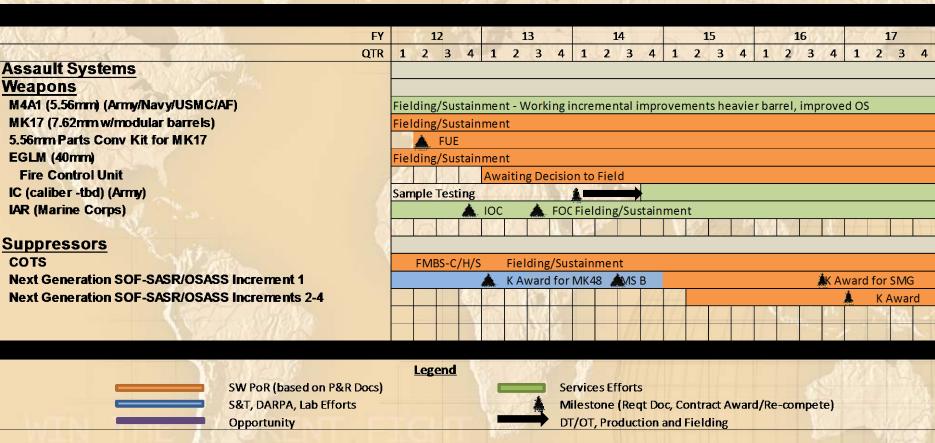


Sniper Weapons Roadmap



SOF Warrior

Assault Weapons Roadmap



Crew Served Weapons Roadmap

