Full Lifecycle Modeling: Using Enterprise Architecture Updates to Guide Decentralized Organizations

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Overview

- Lifecycle Modeling Language Overview
- Enterprise Architecture and Systems
 Study Interrelation
- Systems Study Methodology
- Systems Study Data Manipulation
- Summary
- Backup Slides



LIFECYCLE MODELING LANGUAGE (LML) OVERVIEW



Lifecycle Modeling Language (LML)

- LML combines the logical constructs with an ontology to capture information
 - SysML mainly constructs limited ontology
 - DoDAF Metamodel 2.0 (DM2) ontology only
- LML simplifies both the "constructs" and ontology to make them more complete, yet easier to use
- Goal: A language that works across the full lifecycle



LML Ontology* Overview

- Taxonomy**:
 - 12 primary element classes
 - Many types of each element class
 - Action (types = Function, Activity, Task, etc.)
- Relationships: almost all classes related to each other and themselves with consistent words
 - Asset performs Action/Action performed by Asset
 - Hierarchies: decomposed by/decomposes
 - Peer-to-Peer: related to/relates

*Ontology = Taxonomy + relationships among terms and concepts ** Taxonomy = Collection of standardized, defined terms or

concepts



LML Taxonomy

- Technical
 - Action
 - Artifact
 - Asset
 - Characteristic
 - Input/Output
 - Link
 - Statement

- Programmatic/Technical
 - Cost
 - Issue
 - Location
 - Physical, Orbital, Virtual
 - Risk
 - Time
 - Duration, Timeframe, Point-in-Time

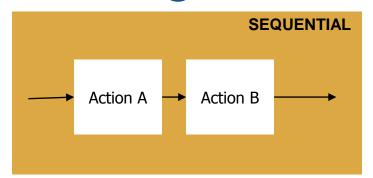


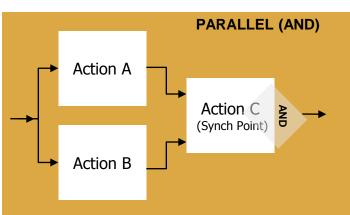
LML Relationships

	ACTION	ARTIFACT	ASSET	CHARACTERISTIC	COST	INPUT/OUTPUT	ISSUE	LINK	LOCATION	RISK	STATEMENT	TIME	
ACTION	decomposed by related to	references	captures consumes preformed by produces	specified by	incurs	generates receives	causes resolves		located at	causes mitigates resolves	based on	takes occurs	ACTION
ARTIFACT	referenced by	decomposed by related to	referenced by	specified by referenced by	incurs referenced by	referenced by	causes referenced by	defines protocol for referenced by	located at	causes mitigates	based on referenced by	occurs	ARTIFACT
ASSET	captured by consumed by performs produced by	references	decomposed by orbited by related to	specified by	incurs	-	causes resolves responds to	connected by	located at	causes mitigates resolves	based on	occurs	ASSET
CHARACTERISTIC	specifies	references specifies	specines	decomposed by related to	incurs specifies	specifies	causes resolves	specifies	located at	causes mitigates resolves	based on specifies	occurs	CHARACTERISTIC
COST	incurred by	incurred by references	incurred by	incurred by specified by	decomposed by related to	incurred by	causes incurred by resolves	incurred by	located at	causes incurred by resolves mitigates	cased on incurred by	occurs	COST
INPUT/OUTPUT	generated by received by	references	-	specified by	incurs	decomposed by related to	causes resolves	transferred by	located at	causes mitigates resolves	based on	occurs	INPUT/OUTPUT
ISSUE	caused by resolved by	caused by references resolved by	caused by resolved by responded by	caused by resolved by	caused by incurs resolved by	caused by resolved by	causes decomposed by related to resolved by	caused by resolved by	located at	caused by mitigates causes	caused by resolved by	date resolved by decision due occurs	ISSUE
LINK	,	defined protocol by references	connects to	specified by	incurs	transfers	causes resolves	decomposed by related to	located at	causes mitigates resolves	based on	delayed by occurs	LINK
LOCATION	locates	locates	locates	locates	locates	locates	locates	locates	decomposed by related to	locates mitigates	based on locates	occurs	LOCATION
RISK	caused by mitigated by resolved by	caused by mitigated by references resolved by	caused by mitigated by resolved by	caused by mitigated by resolved by	caused by incurs mitigated by resolved by	caused by mitigated by resolved by	caused by causes resolved by	caused by mitigated by resolved by	located at mitigated by	causes decomposed by related to resolved by	caused by mitigated by resolved by	occurs	RISK
STATEMENT	basis of	basis of references sourced by	basis of	basis of specified	basis of incurs	basis of	causes resolves		basis of located at	causes located at mitigates resolves	decomposed by related to	occurs	STATEMENT
TIME	taken by occurred by	occurred by	occurred by	occurred by	occurred by	occurred by	date resolves decided by occurred by	delays occurred by	occurred by	occurred by mitigates	occurred by	decomposed by related to	TIME
	ACTION	ARTIFACT	ASSET	CHARACTERISTIC	COST	INPUT/OUTPUT	ISSUE	LINK	LOCATION	RISK	STATEMENT	TIME	

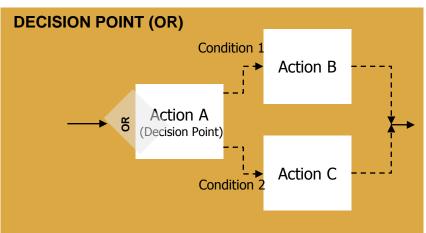
- decomposed by/decomposesorbited by/orbitsrelated to/relates

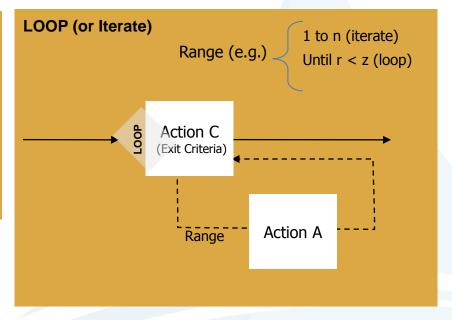
LML Logic





No constructs – only special types of Actions



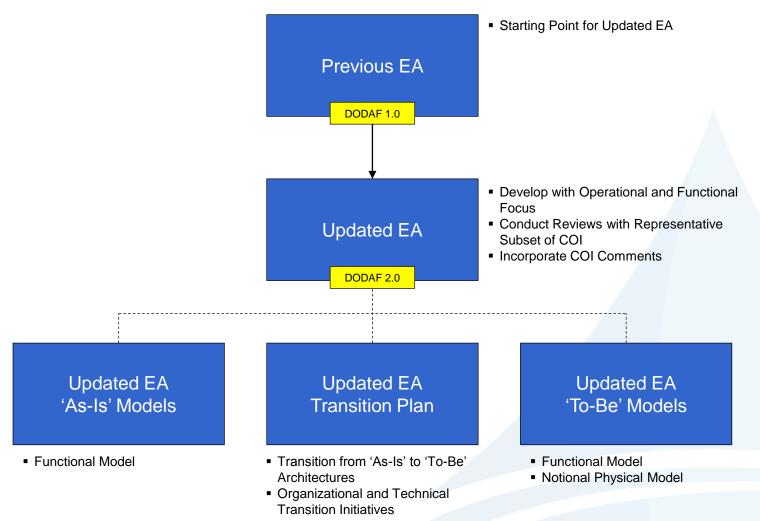




ENTERPRISE ARCHITECTURE AND SYSTEMS STUDY INTERRELATION

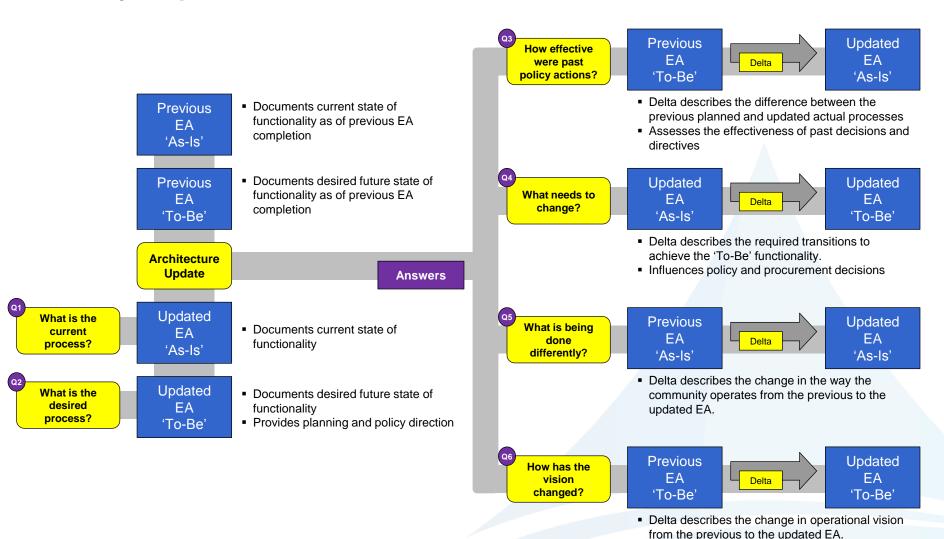


Enterprise Architecture (EA)



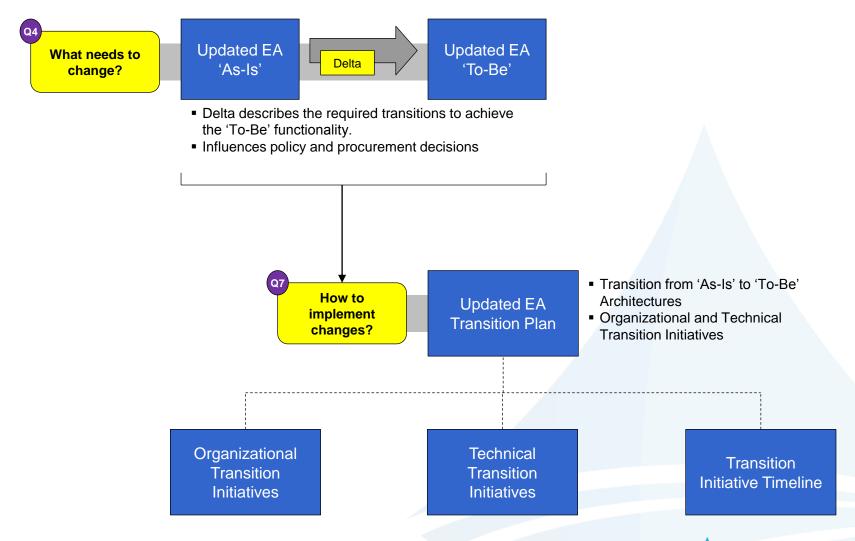


Why Update the EA?



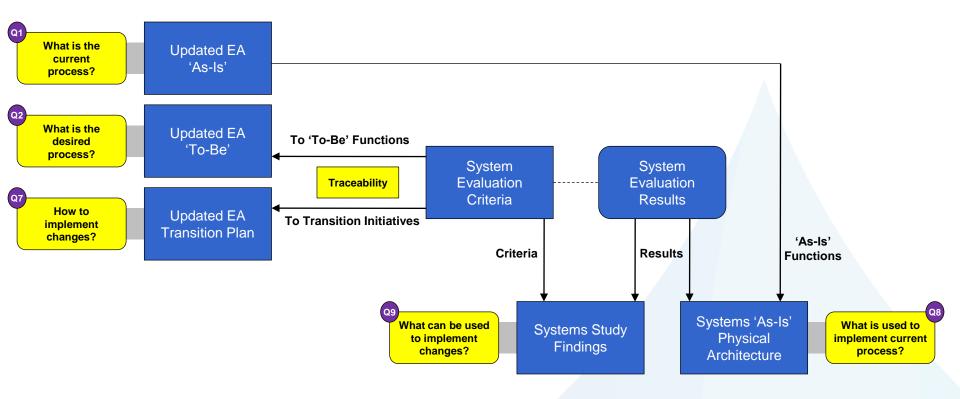


EA Transition Plan





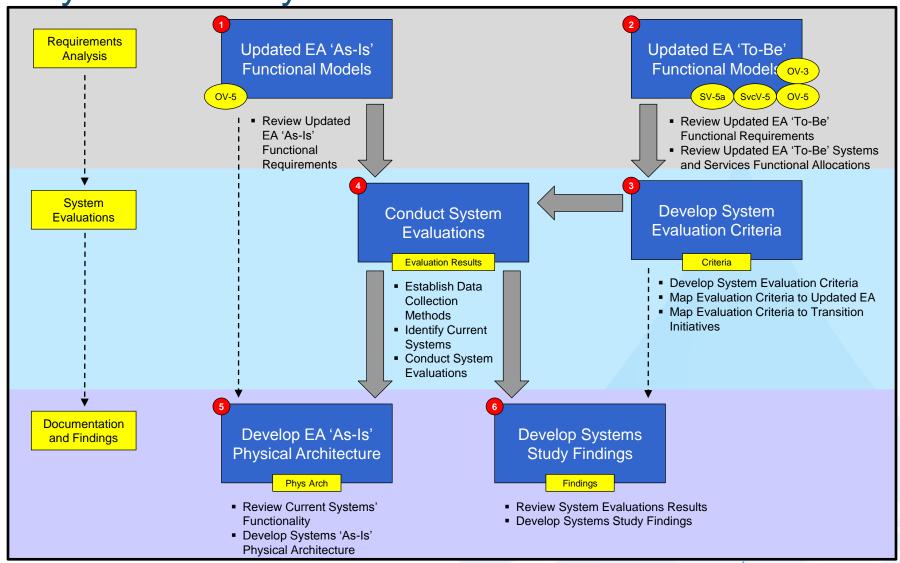
EA to Systems Study



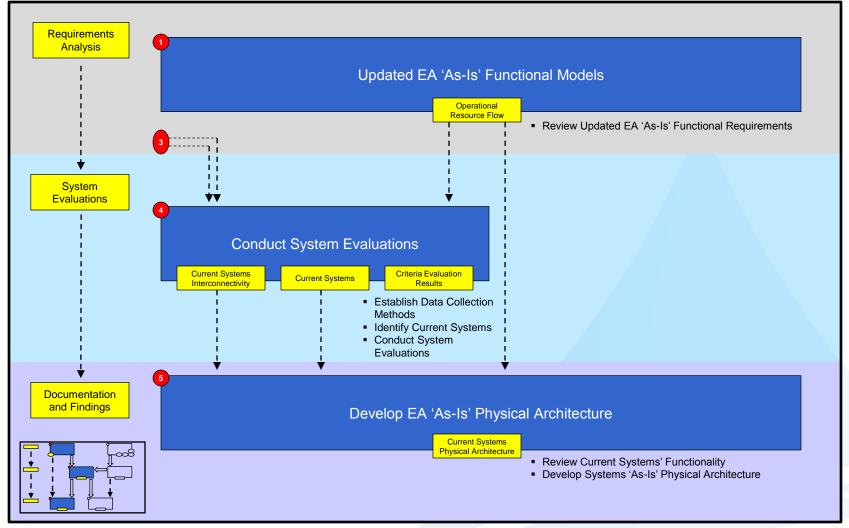
The Systems Study Findings will show how existing systems might be leveraged to implement the desired processes and changes as defined in the Updated EA.

SYSTEMS STUDY METHODOLOGY

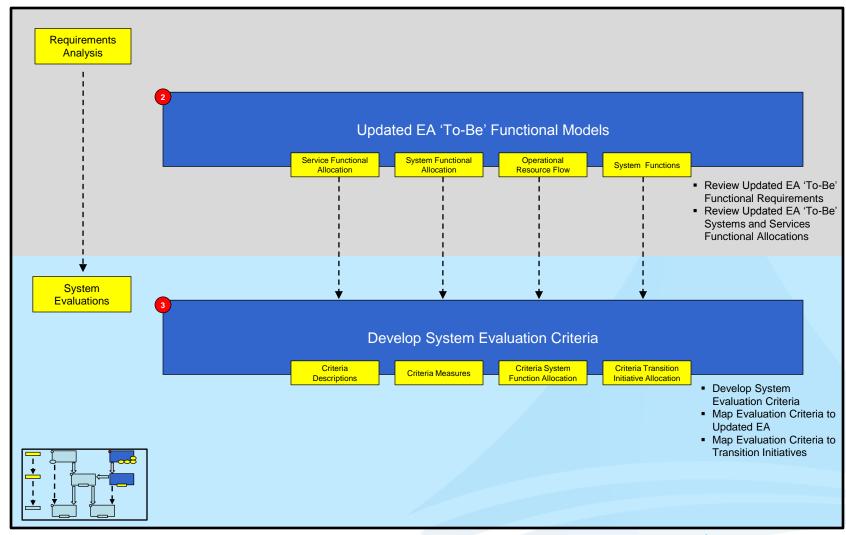




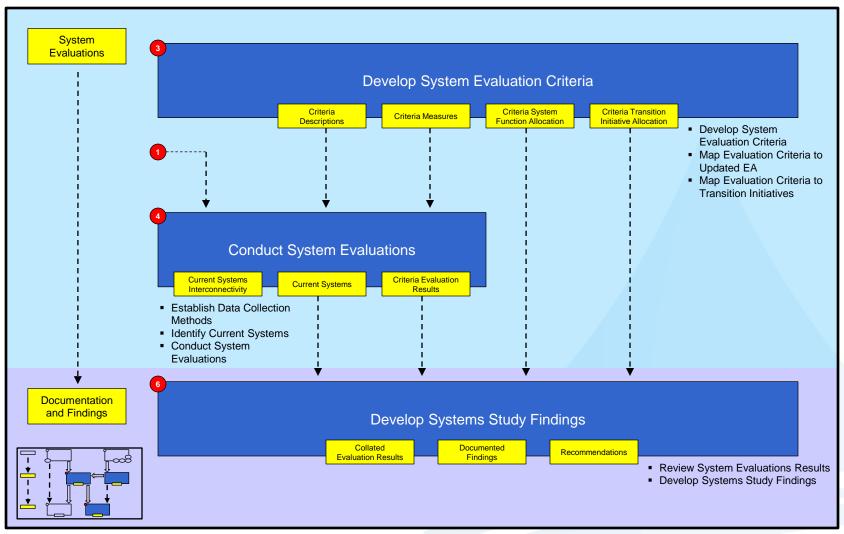




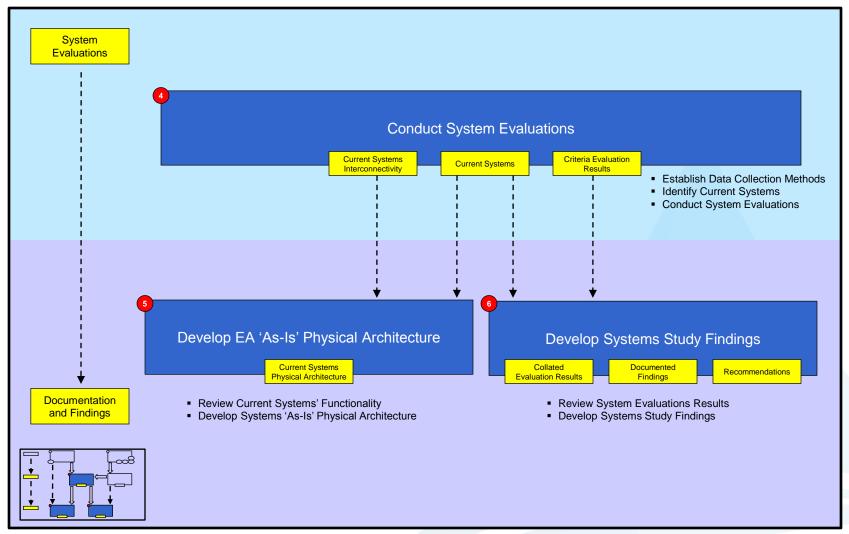










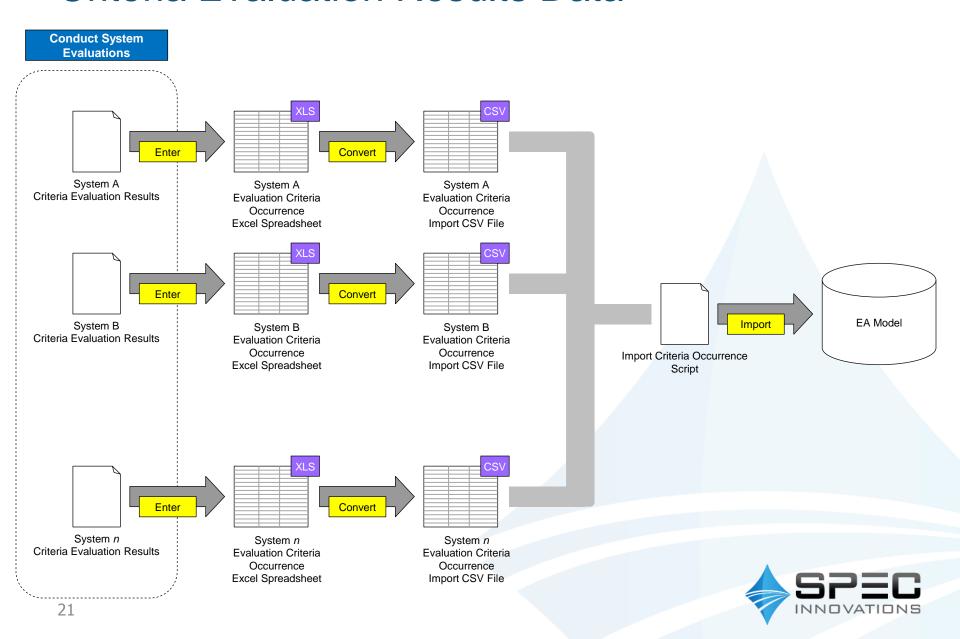




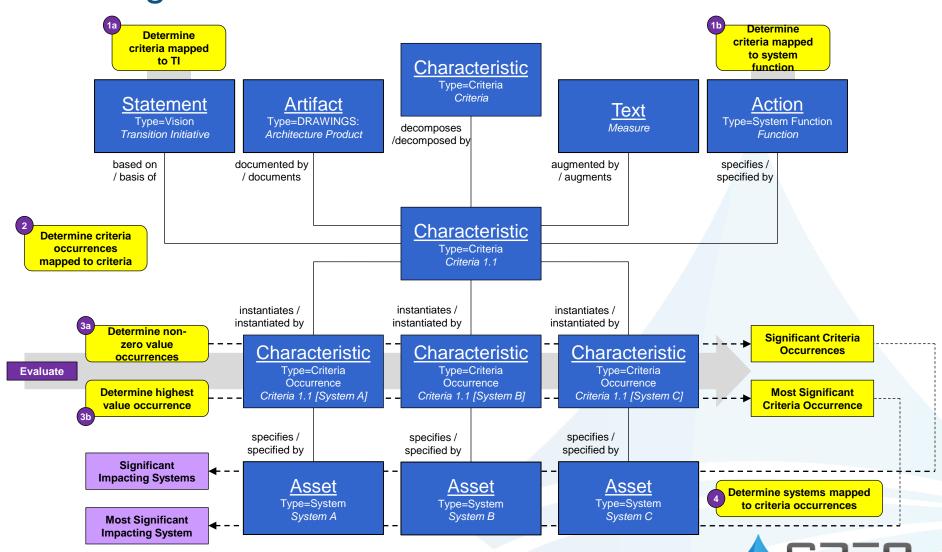
SYSTEMS STUDY DATA MANIPULATION



Criteria Evaluation Results Data

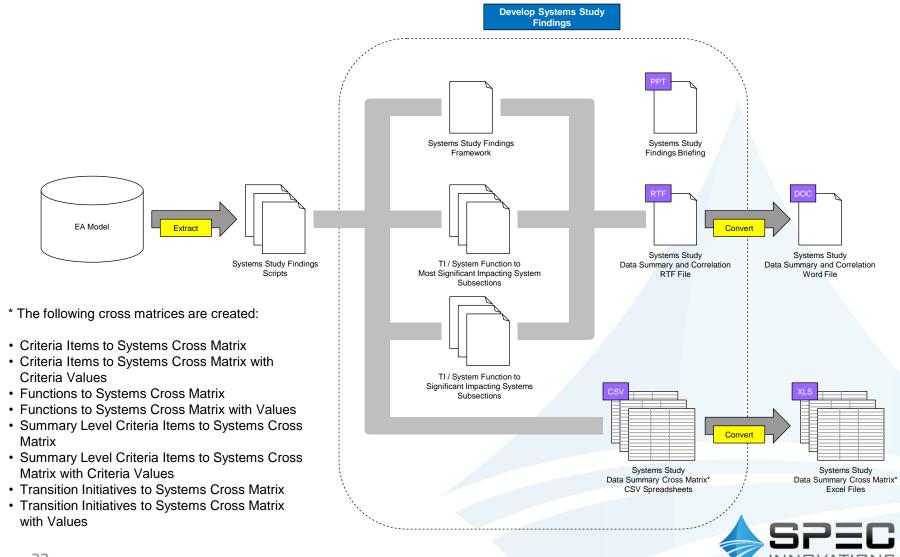


Determining Systems Potentially Impacting Changes

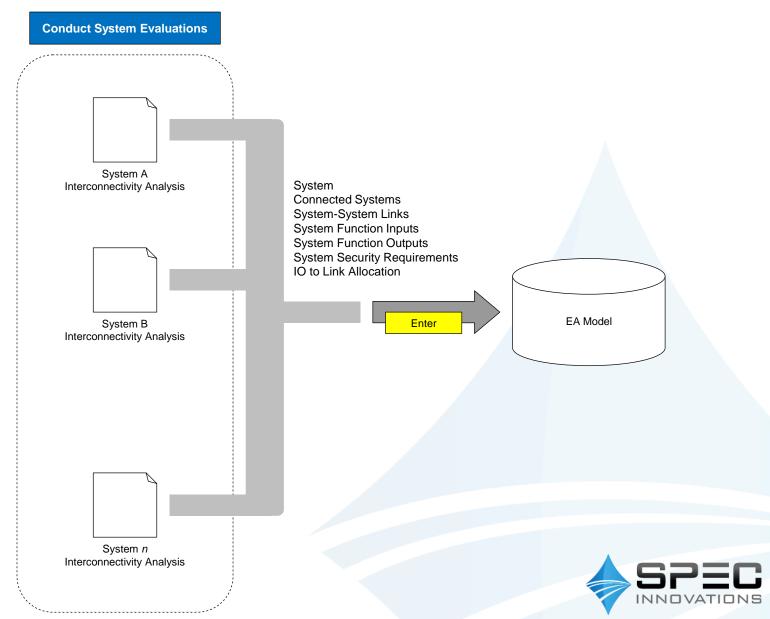


INNOVATIONS

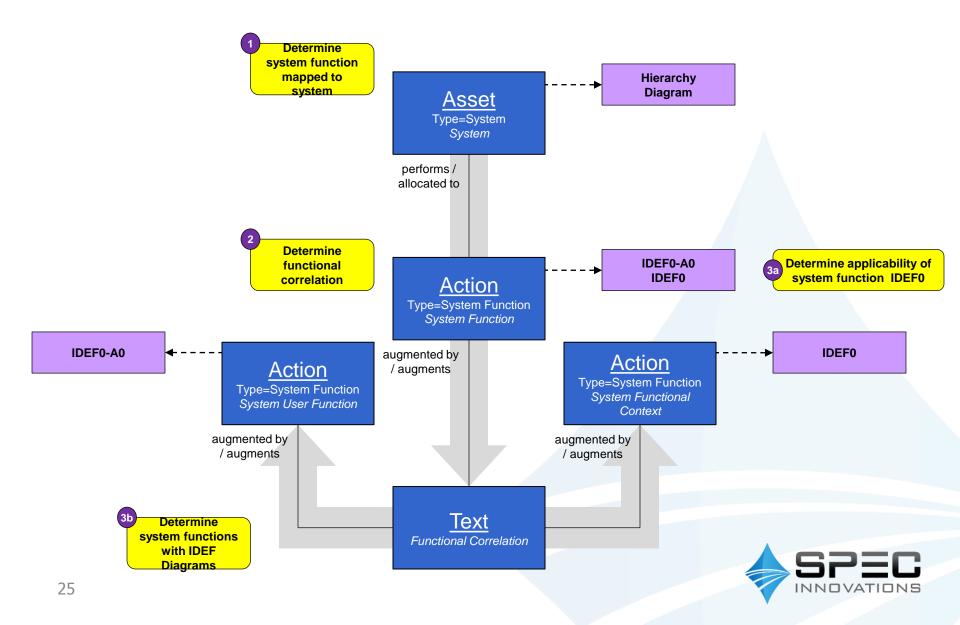
Findings Document Creation



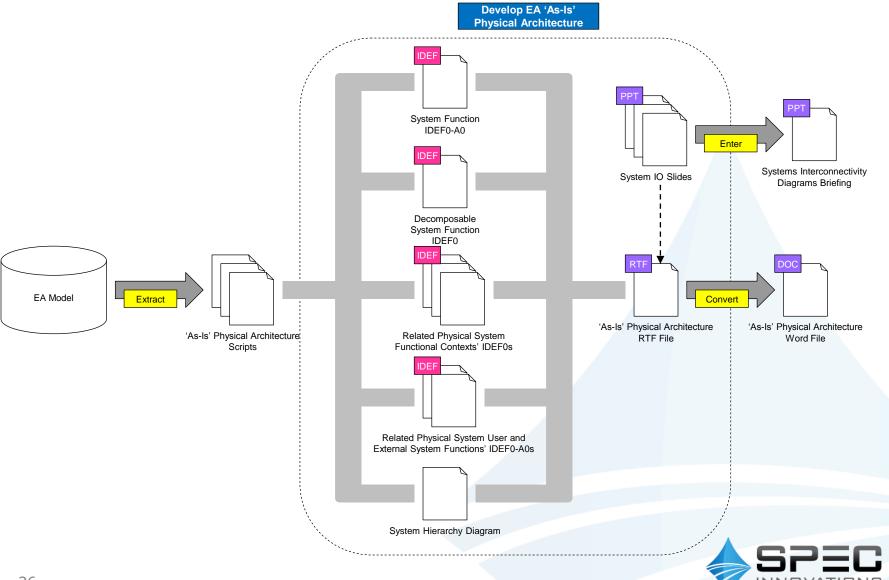
System Interconnectivity Data



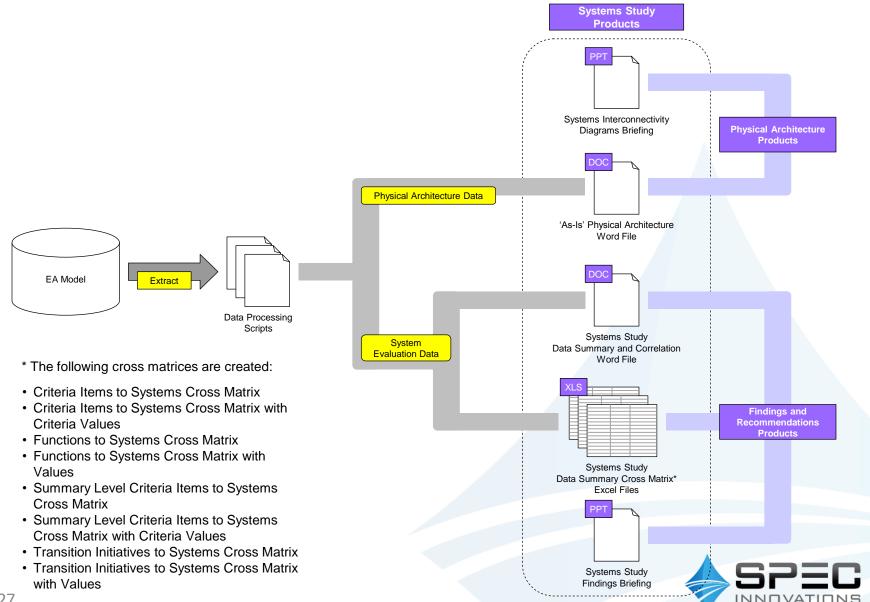
Physical Architecture Model Rendering



Physical Architecture Document Creation



Systems Study Product Creation



SUMMARY



Summary

- Enterprise Architecture (EA) updates answer questions regarding the state and direction of the enterprise.
- Systems Study findings show how existing systems might be leveraged to implement the desired processes and changes as defined in the Updated EA.
- Systems Study data should be stored in the architecture database and mapped to the EA and Transition Initiatives.



BACKUP SLIDES



Enterprise State and Direction Questions

Question	Architectural Product / Product Comparison					
What is the current process?	Updated EA 'As-Is' Functional Architecture					
What is the desired process?	Updated EA 'To-Be' Functional Architecture					
How effective were past policy actions?	Previous EA 'To-Be' Functional Architecture / Updated EA 'As-Is' Functional Architecture Delta					
What needs to change?	Updated EA 'As-Is' Functional Architecture / Updated EA 'To-Be' Functional Architecture Delta					
What is being done differently?	Previous EA 'As-Is' Functional Architecture / Updated EA 'As-Is' Functional Architecture Delta					
How has the vision changed?	Previous EA 'To-Be' Functional Architecture / Updated EA 'To-Be' Functional Architecture Delta					
How to implement changes?	Updated EA Transition Plan					
What is used to implement current process?	Updated Systems 'As-Is' Physical Architecture					
What can be used to implement changes?	Updated Systems Study Findings					



Physical Architecture Diagram Summary

