

# Win and Influence Design Engineers--- Change Their Affordability DNA

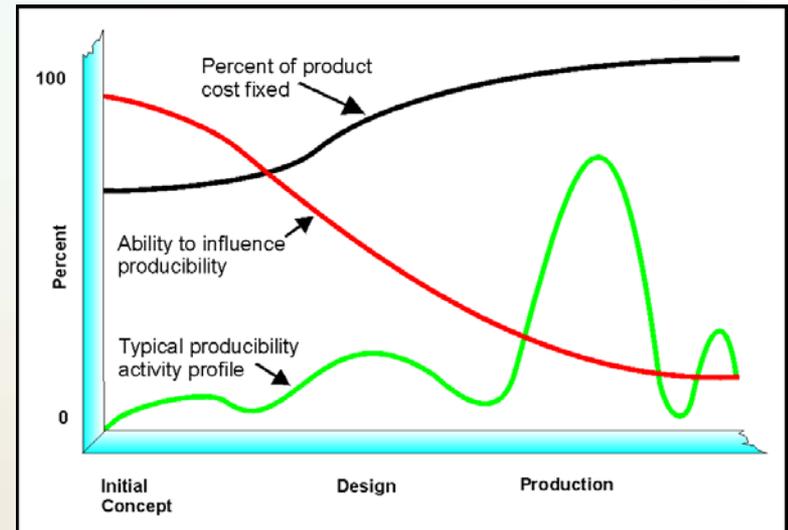
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# Introduction

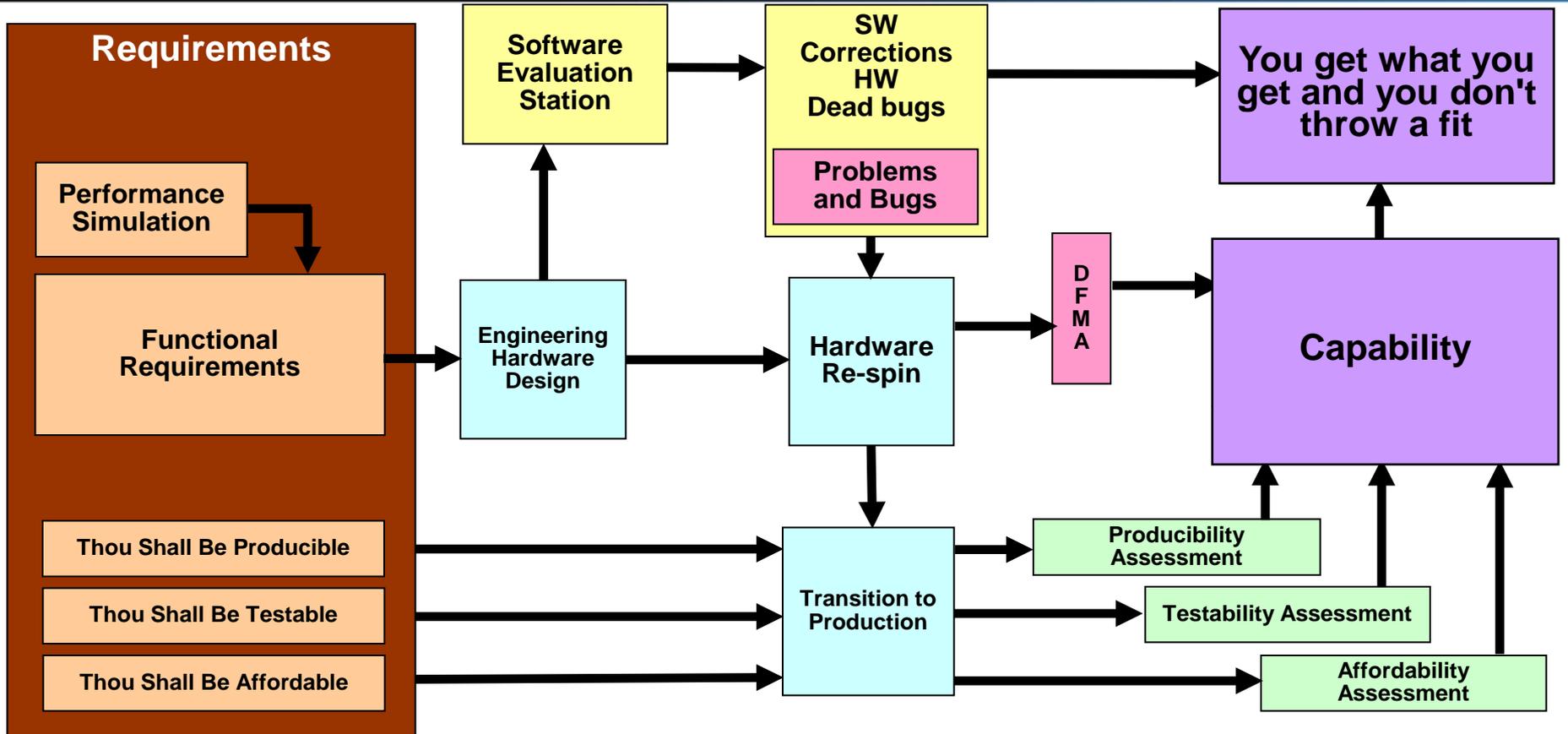
- Develop a plan that will enable design engineer to include producibility and affordability as well as other “specialty” engineering into the design process
- Specialty engineering is usually flowed to the team as an edict
  - Thou shalt be producible!
  - Thou shalt be testable!
  - Blah.. Blah.. Blah.. “Generic” trap
- “As a design engineer why should I care about producibility or any other ‘ilities’?”
  - Functional requirements are verifiable
  - Environments are verifiable
  - How do I verify an illity?



**NRE in a good design is the same as the NRE in a bad design**

- **If I can't verify it, then it shouldn't be a requirement**
  - **Shifting requirements drive the cost during this phase**
  - **Specialty engineering is difficult or impossible to quantify**
  - **A good design should incorporate specialty engineering**
  - **The cost impact during development is minimal**
  - **Hardware Development takes time and costs money**
  
- **It has to become part of the process**
  - **Philosophical vision of the product (clearly communicated)**
  - **Understanding of the Life cycle of the product**
  - **Assessment of the cost drivers within the life cycle (this is product specific)**
  - **Discipline within the design community**
  
- **Identify product characteristics that historically drive producibility**
  - **Limit or eliminate Key Product Characteristics (KPCs)**

# Traditional Method



## Engineering Hardware Design

- Supports Software Development
- Initial Requirements Evaluation
- Initial Hardware Evaluation
- Ignore Speciality Engineering as NVA for engineering design

## Hardware Re-spin

- Correct problems found by SW
- Updates to Requirements
- Capability assessment for speciality engineering

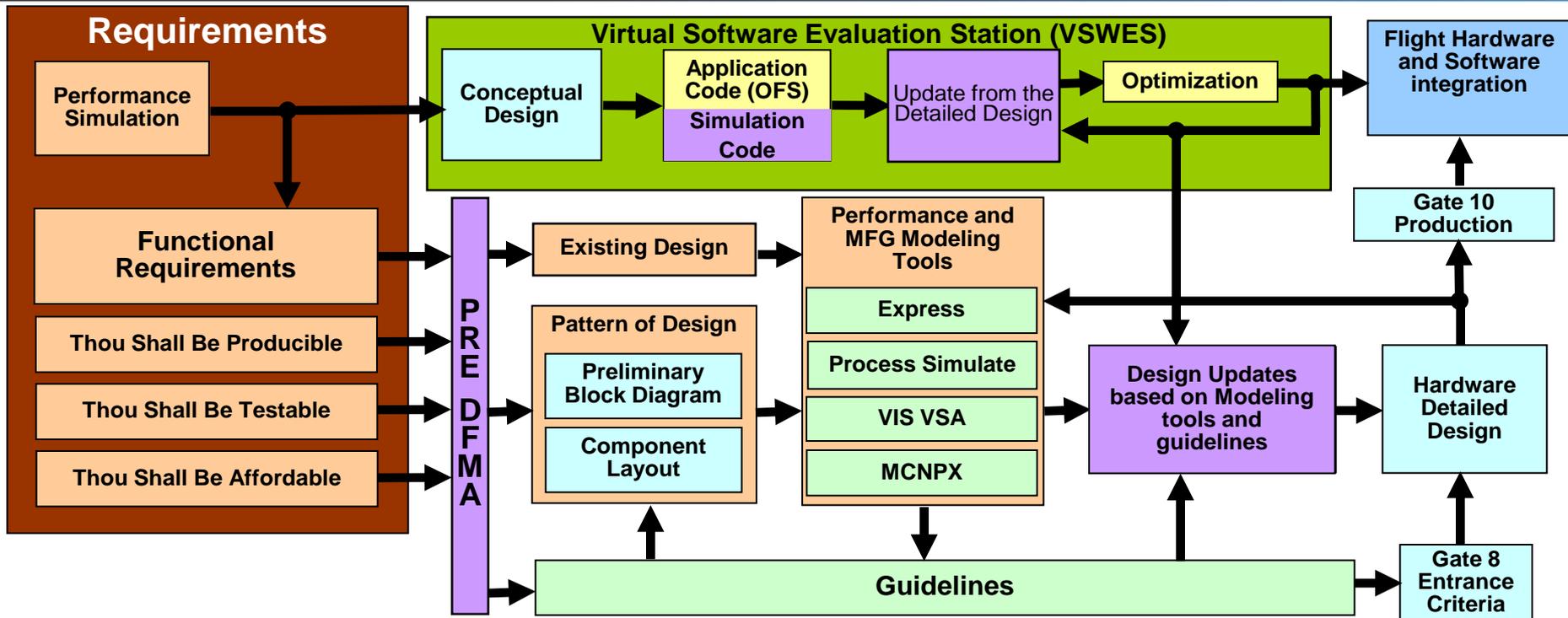
## Transition to Production

- Incorporation of assessment recommendations
- Design Verification testing
- Cost Increase For Transition to Production
- Usually abandoned because it's expensive

## Actual Hardware Design

- Incorporates recommendations from DFMA as long as performance is not impacted
- The Design is assessed for Capability with respect to speciality engineering
- You get what you get

# Design Optimization Approach



## PRE DFMA

- Disciplines that represent the Life Cycle of the product
- Generate or tailor design guidelines applicable to the program
- Communicate the accountability to all involved with the product
- Vision, Philosophy, Heuristics

## Hardware Development

- Create a Conceptual design to drive the VSWES
- Establish the baseline design from either an existing design or the accepted pattern
- Analyze the baseline design and trade studies
- Preliminary Design Traditional DFMA
- Use the guidelines to gate the Detailed Design

## Design Optimization

- Designed to be compliant to the requirements and the guidelines
- Continue to analyze the design
- Feedback recommendation into the detailed design
- Update the VSWES model to the detailed design
- Use a CIL/HIL to FQT software

## Flight Hardware Design

- Designed to be compliant to the functional requirements
- Optimized to incorporate specialty engineering

# Summary

- **Specialty Engineering is difficult if not impossible to quantify**
- **Specialty Engineering is cheaper up front**
- **Define the “ilities” for your product early and make it a priority**
  - **The product life cycle and the Concept of operations (ConOps) need to be understood**
  - **ConOps should help to identify major cost drivers**
  - **Identify what the customer cares about**
    - **Affordability, Maintainability, Durability**
  - **Identify what the enterprise cares about**
    - **Producibility, Testability, Modularity**
  - **Don’t fall into the “generic” trap**
- **Use a PRE DFMA before the start of preliminary design to establish guidelines and run rules for the designers**
- **Use the guidelines to gate through the process**

# Summary – Cont'd

- **Model the baseline or conceptual design with the manufacturing tools as well as the performance tools as soon as you can to establish a baseline and to create stretch goals.**
- **Use the data from the models to resolve the trade studies during preliminary design and to identify the metrics you need to evaluate progress**
- **Update the models as the design is refined**
- **Know your requirements and avoid Key Product Characteristics**
- **Traditional DFMA as you progress to detailed design**

**“ilities” must be controlled by the process and enforced from the top down**

# Backup Slides

# Affordability Enablers

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- **Cost as an Independent Variable (CAIV),**
- **Design to Cost (DTC),**
- **Design for Manufacture and Assembly (DFMA),**
- Statistical Design Analysis (Design for Six  $\sigma$ ),
- Digital Lean Manufacturing, and
- Statistical Process Control.

# CAIV & DTC

- CAIV starts a first design decision
- DTC engages as requirements and architecture develop

