2nd Battalion, 5th Cavalry Regiment TASK FORCE LANCER

MAJ Troy Denomy Operation Iraqi Freedom II Sadr City Shoot "Em" In The Face



Briefing Agenda

- Introduction
- AO/AI (Terrain) Overview
- Demographics
- Enemy
 - Who is the Enemy
 - Weapon Systems Used
- Operations/Tactical Considerations
 - Lancer Fury (Sadr City Ambush)
 - Friendly Operations
- Final Thoughts
- Questions





Task Organization

<u>TF 2-5 CAV</u>

A/2-5 CAV (M2A3 & M1114)

C/2-5 CAV (M2A3 & M114)

B/1-12 CAV (M1A2SEP (4) & M1114)

HHC/2-5 CAV (M2A3 & M1114)

A/115 FSC

<u>C/2-5 CAV</u>

1/C/2-5 CAV (3 x M2A3 & 3 x M1114) 2/C/2-5 CAV (4 x M2A3 & 2 x M114)

3/C/2-5 CAV (4 x M2A3 & 2 x M1114)

HQs/C/2-5 CAV (2 x M2A3 & 1 x M1114)

* Deployed Strength- 138 soldiers; Redeployed 125 soldiers

* C/2-5 CAV later augmented w/ 8 M2A2ODS

* Armsroom Concept was used for all vehicles





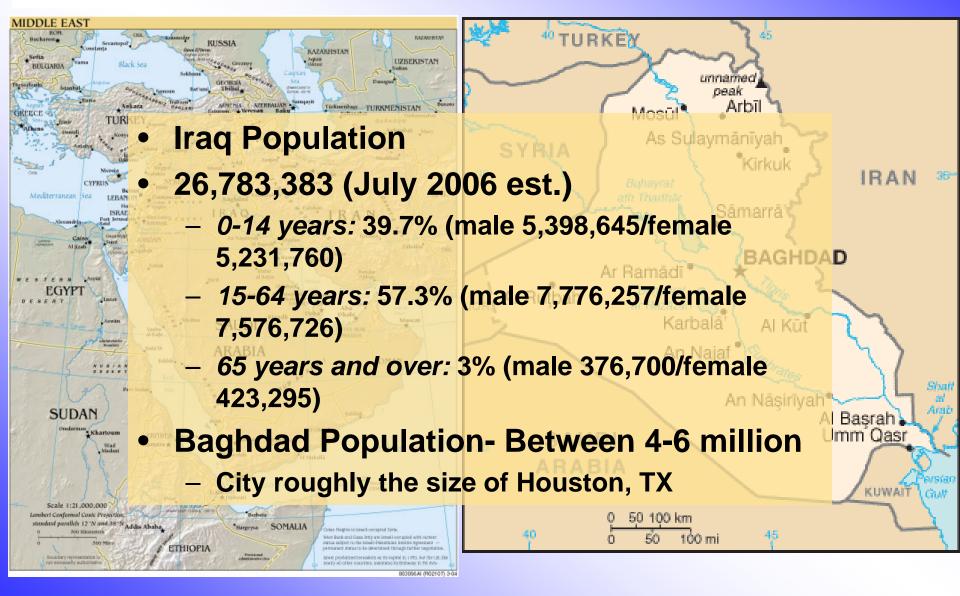


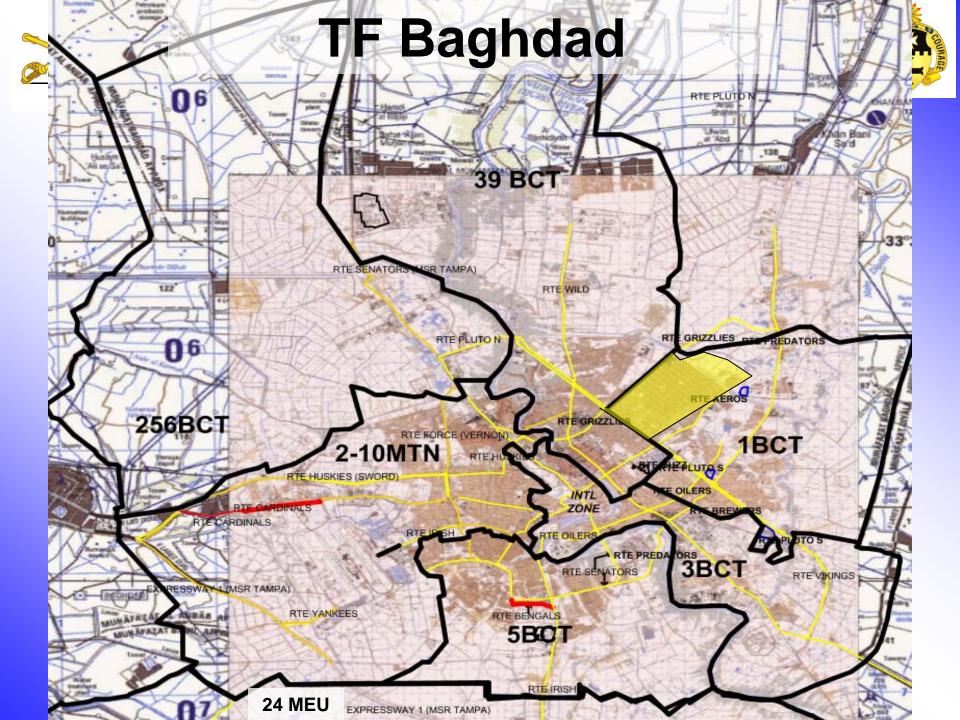
AO/AI







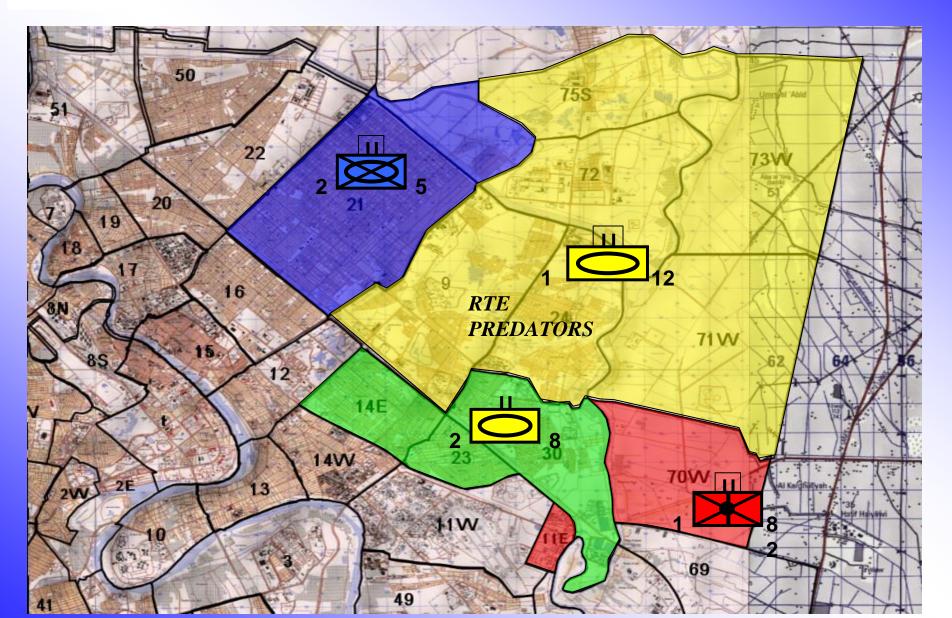






1 BCT AO/ TF 2-5 AI









Terrain / Enemy

Terrain

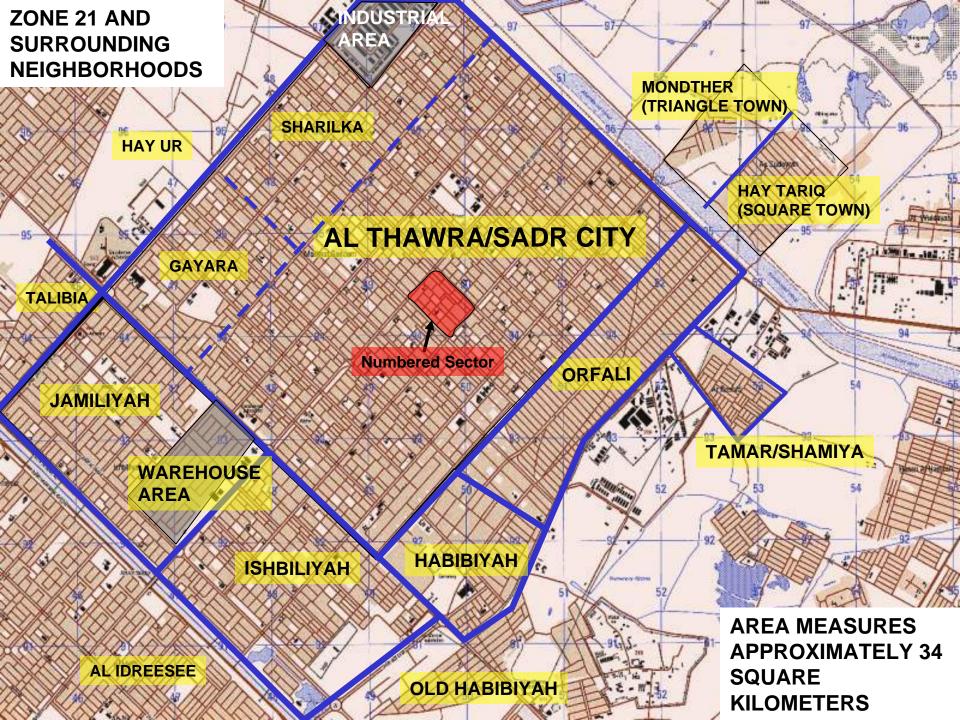
View North from RTE FL (E-W) and DELTA (N-S) Traffic Circle

Moshen Mosque

View North on RTE BRAVO

View of Meridi Market on RTE DELTA

DAC



SADR CITY DEMOGRAPHICS



• POPULATION: 2.5 – 3 MILLION

- 34 SQUARE KMs
- DENSITY: 73,500 PEOPLE PER SQUARE KILOMETER
- 8-30 PEOPLE PER HOME

• RELIGION:

- MAJORITY SHIA, APPROXIMATELY 4% SUNNI
- IMAMS AND MOSQUES
- Mosques: 67 total

Shia-87% (58 total) Sunni-13% (9 total)

- BALTIMORE
- 49.6 SQUARE KMs
- POPUL~ 629K
- 30% LARGER CITY WITH 2-2.5 MILLION <u>LESS</u> PEOPLE

• TRIBES:

- APPROXIMATELY 42 DIFFERENT TRIBES
- POLITICAL ORGANIZATIONS:
 - SADR BUREAU, SCIRI, ISLAMIC DAWA, FAELIH KURDISH ASSN., COMMUNIST PARTY, AL GHADEER ASSN., AND POSSIBLE HEZBOLLAH
- IRAQI SECURITY FORCES
 - 7 POLICE STATIONS AND ONE PATROL STATION

ENEMY



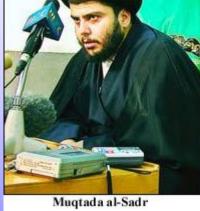
Who is the Enemy



- What does insurgent mean? Who are they?
 - Terrorist/Foreign Fighters
 - Former Regime Elements (FRE)
 - Sunni and Shia Militias
 - BADR Corps/Brigade (SCIRI)
 - Mahdi Army (Muqtada al Sadr)







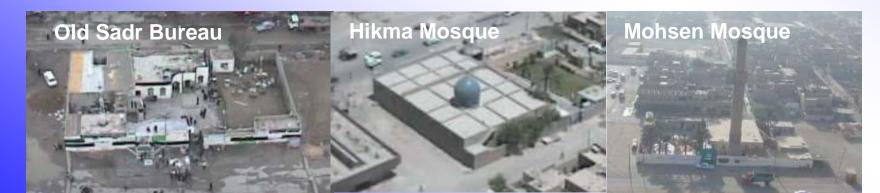




THE SADR BUREAU



- The Sadr Bureau- a leading Shi'a organization in Iraq
- Derives its popularity from the peoples' love of Mohammed Sadiq al Sadr, an Islamic social revolutionary assassinated by hands of the former regime
- Similar to Sinn Fien, Hamas, Hezbollah
- The Sadr Bureau and its Mahdi's Army were responsible for two insurgent uprisings in April and August of 2004
- Robust political influence through the Sadr current
- Uses religion, kidnappings, threats, and assassination to intimidate and influence the local population (Mafia Like)











MAHDI (Mehdi) ARMY (Jaish al-Mahdi)



- The AI Mahdi Army (Muqtada's Militia) was established for the sake of defending the highest religious authority in An Najaf.
- The call for the army was justified under the perception that the Coalition had failed in its efforts to provide security.
- The Sadr Bureau publicly disbanded the militia while privately maintaining their capability to conduct limited offensive operations.



Enemy Weapon Systems





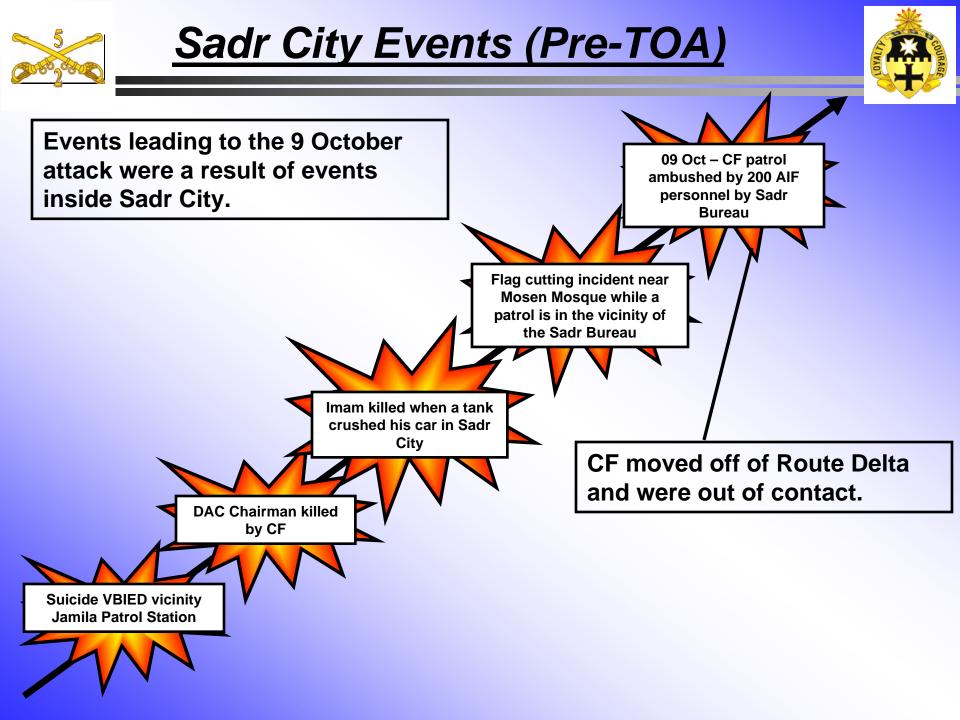
Kernemy Weapon Systems (Cache)

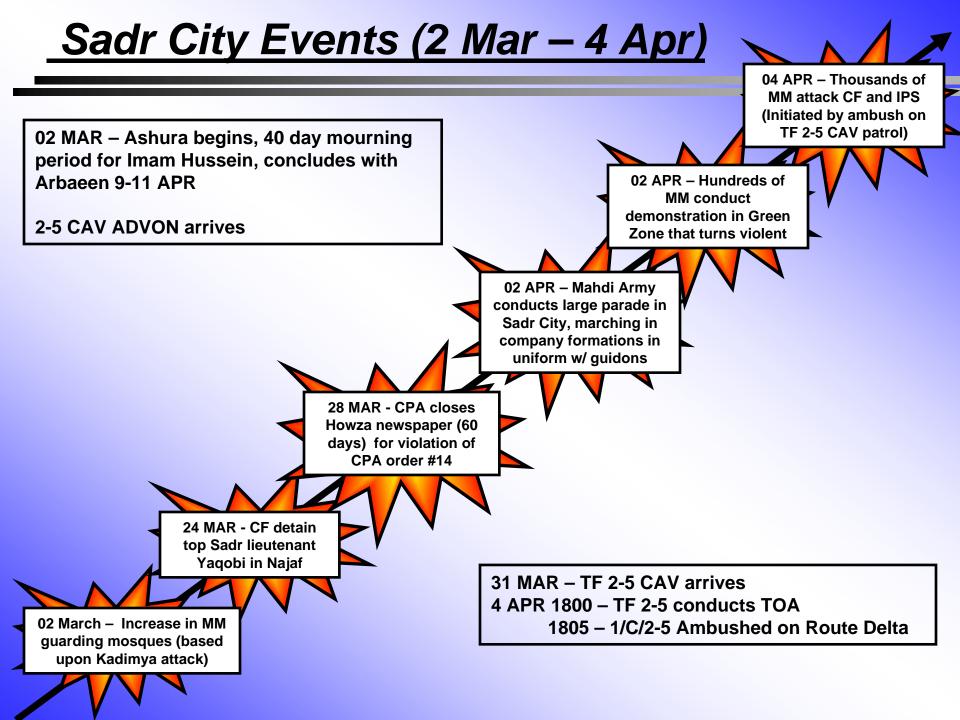






Combat Operations





04 APRIL 2004

L06 and C/2-5 CAV- Attack north on RTE AEROS to RTE SILVER to RT DELTA. Pass by 1/C/2-5 CAV due to in-op communication with lead M2A3s (due to RPG/IED hits). A/2-37 reports moving north on RT DELTA and converging with friendly forces in contact.

C/2-37 AR- Attacks north on RTE DELTA under intense SAF and RPG fire. Conducts Link Up with 1/C/2-5 CAV. Conducts CASEVAC. Escorts operable vehicles and personnel back to FOB. TF LANCER rearms, re-fuels and conducts follow on operations at police stations.

nd black RTE Establish

ontinues to stain heavy SAF, d loses a from munication. 2 troyed *camerous* casualties. Returns to FOB F/ JLE.



2-5 CAV – Dure a the attack to F A/2-5 CAV - north on RT BRAVO, Encounter complex and RT COPPE obstacles, SAF, RPG fire and LS. One BR/ Mike and L: M114 destroyed. Travel back down RT Continue d BRAVO to RTE COPPER. Conduct intense SA CASEVAC.

Concurrently- C/2-37 AR SP from Martyr's 04 1 Monument. Attacks north on RTE DELTA. 1/C Encounters complex obstacles and intense Rep Concurrently- C/2-37 AR moves back to DAC and conducts CASEVAC.

Friendly KIA: 8 51 Friendly WIA: Enemy KIA: ~650 Enemy WIA: Unk

RTE CHARLIE. Subsequent and is engaged by SAF 2.1 RPGs. Two vehicles are destroyer. Platoon moves, clears building and lefends.

5 - 9 APRIL 2004

Task Org at each IP Station: 1 x Mech PLT (+) 1 x Section Tanks 1 x Dismounted Platoon

The second second	0.1		1	
	<u>Enemy E</u>	<u>BDA</u>		
	04 APR	05-09APR	Total	
EF KIA	~650	~150	~800	
EF WIA	~500	~5	~500	
Detainees	0	7	7	
Total			~1300	
	Friendly	BDA		
TF 2-5 KIA	8	0	8	
TF 2-5 WIA	51	0	51	
Captured/MIA	0	0	0	
Total			59	
		10	Seize Nassir Station TF 2-8 CAV	

Valor Awards (TF 2-5 CAV):

- 2 x Silver Star
- ~13 x BSM w/ V
- •~9 x BSM
- ~16 x ARCOM w/ V
- 59 x Purple Hearts

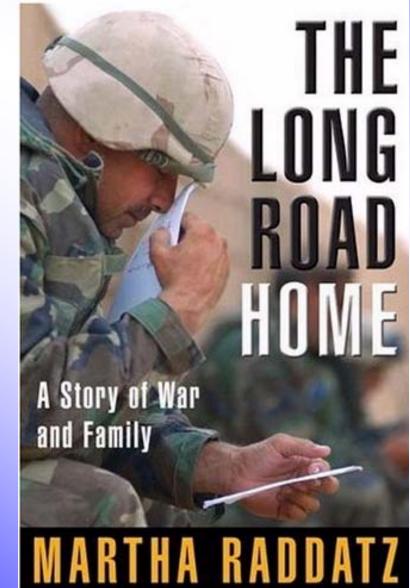
Valor Awards (C/2-5 CAV):

- 1 x Silver Star
- 8 x BSM w/ V
- 4 x BSM
- 9 x ARCOM w/ V
- 23 x Purple Hearts

Friday prayers.



For More Detail- In a bookstore near you







- Follow on Operations:
 - 88 days of sustained combat
 - Patrols/raids during day, fight at night
 - Enemy continued to learn and adapt-"Combat Darwinism"
 - Daily Multiple Indirect Fire Attacks-Becomes 2nd most attacked FOB since Vietnam
 - Weapons buy-back
 - "Cease Fire"- JUN-JUL04



Friendly Operations



- Projects- Civil and Infrastructure
 - (Sewage, Water, Electricity, Attitude, Trash [SWEAT] Polling)
- 2nd Shia Insurrection- 05AUG04-16OCT04
 - Enemy increase IEDs and planning (Enemy clearly AAR'd first insurrection)
 - 60 Days of continuous fighting and occupation of southern portion of city with limited objective attacks to the north
- Political Cease Fire in prep of Elections
 - Weapons turn-in
- Out of Sector Attack ISO of Elections
- Elections
- RIP/TOA



So What?



- Never forget the Warfighter at the pointy edge of the spear!
- Commit everything you do to that Warfighter and attack every job you have with the Warfighter in mind.
- Never underestimate the enemy.
- Always train your subordinates to assume your position--- Do Not Become One Deep!
 - Transitions are when organizations are the most vulnerable--- whether in combat or not!
- Although you go home every night, there are Warfighters who do not...





Questions?