Tutorial Summary: Challenges in Building Net-Centric System-of-Systems



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Agenda for Summary



- Introduction
 - Motivation for net-centric solutions
 - What makes net-centric different?
- Systems-of-systems (SoS)
- Interoperable Acquisition
- Unresolved issues
- Recommendations







Introduction



Motivation For Net-Centric Solutions



- Why is net-centricity worth changing every aspect of how systems have been developed, acquired, deployed, and sustained?
- Simple: the traditional systems approach to fielding capability cannot cope with the realities of a dynamic, multipolar geopolitical environment and rapidly-changing technology and threats.
 - You can't state with confidence what operational environment a given system may be required to perform in two years down the road, much less 15-20!





What Makes Net-Centric Different?



- In short ... everything!
 - Emphasis shifts from platform (e.g., ship, aircraft, brigade) to capability (e.g., area interdiction, SEAD, etc.)
 - Capability is no longer the product of a single platform/system, but now requires the participation of multiple constituents within a system-of-systems (SoS)
 - Multiple capabilities involve multiple, overlapping SoS: one constituent may actively participate in multiple capabilities, with different roles
- Just as designing for flexibility and dynamic composability is a challenge, so is planning and managing—(almost) everything you know is wrong!

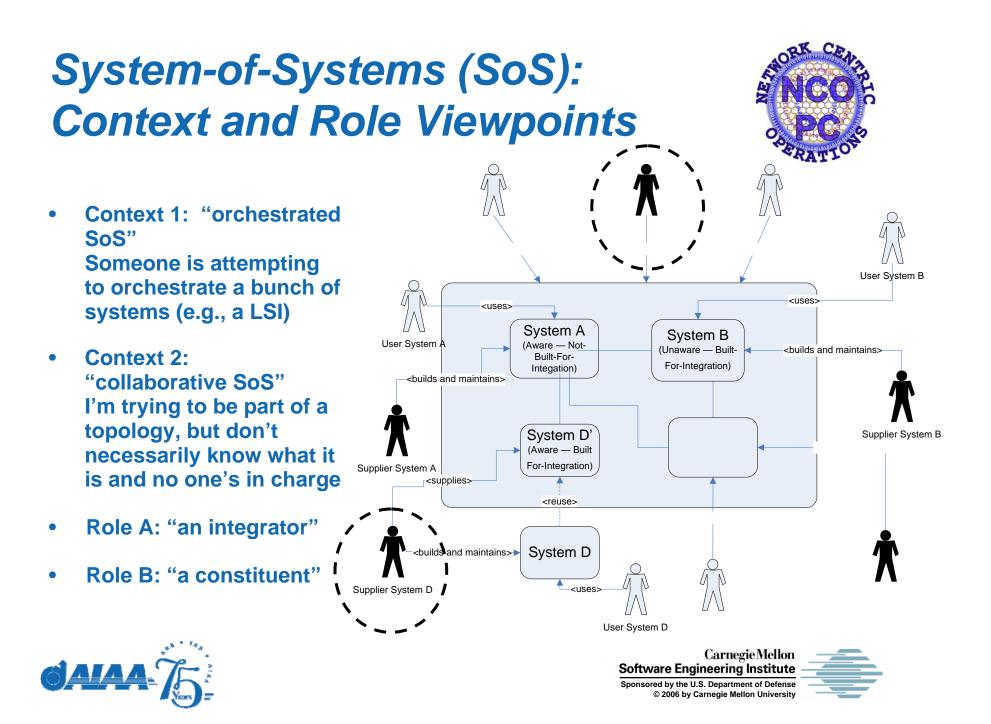


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System-of-Systems (SoS)





SoS Involves Multiple Perspectives

Management Perspective

- Time-phasing of deliverables
- Effects of delays
- Funding and budget
- Risk management
- Multi-supplier coordination
- etc.

Development/Assembly Perspective

- Architecture
- Systems/capabilities "mix"
- Development-based AND assembly-based construction
- Testing
- etc.





Operational Perspective

- Operational stakeholder needs
- Concept of operations
- Deployment and support
- etc.

Achieving SoS interoperability requires coordination with a diverse set of stakeholders—often across multiple organizations



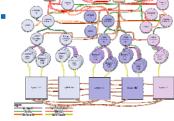


Influence Relationships

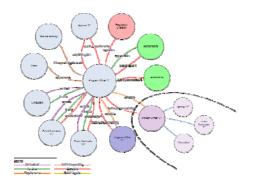


Relationships exist at multiple levels:

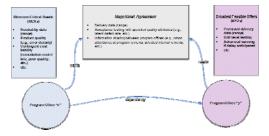
SoS-wide ...



Near-neighbor ...



and arc-level ...



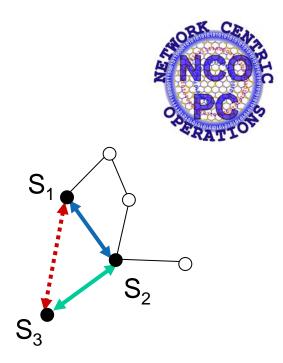




Emergent Effects

- **Relationships exist where constituents influence** one another
- Sequences of direct neighbor interactions often generate indirect ("transitive") effects between distant constituents
- Indirect effects often cascade
 - Detailed steps often unpredictable and difficult to envision
 - Cumulative effects can be predictable
 - These emergent effects define character and utility of resulting SoS

SoS risks may not be apparent for individual constituents or by analyzing only "near neighbor" interactions



- S₁ has a backwards compatibility relationship with S₂
- S₃ has a schedule dependency on S₂
- S_1 and S_3 are indirectly related through S₂









Summary of Characteristics of SoS



- Systems of systems are complex due to:
 - Independent operations and management of autonomous constituents
 - Independent evolution of constituents
 - Indirect, cascading, and emergent effects
- Traditional methods and approaches are inadequate:
 - Limited effectiveness of centralized control, hierarchical structures
 - Interdependence among acquisition, development, operations, sustainment, and evolution often ignored





SoS Design Challenges: Critical FORCEnet Information Infrastructure Functional Capabilities¹*



- 1. Reliable wideband mobile communications
- 2. Information management
- 3. Situation awareness and understanding
- 4. Information assurance
- 5. Modeling and simulation
- 6. Dynamic composability and collaboration
- 7. Support of disadvantaged user-personnel, platform or sensor
- 8. Persistent intelligence, surveillance, and reconnaissance

*Decision Making is contained in many of the capabilities



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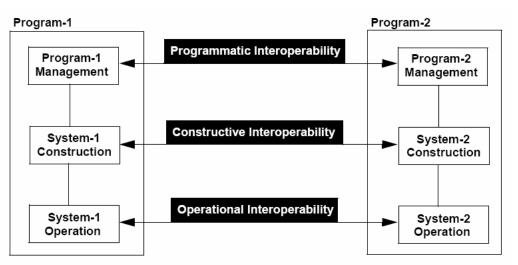
Interoperable Acquisition



Interoperable Acquisition₁



• Interoperability comprises multiple dimensions*:



• Suitable acquisition practices are necessary to achieve interoperability

*From System of Systems Interoperability, CMU/SEI-2004-TR-004





Interoperable Acquisition₂



- Key principles:
 - No one stakeholder group or individual can have complete SoS insight
 - "Central control" has limited effectiveness; distributed control is essential
 - SoS capabilities and properties emerge from the influence of cumulative, indirect effects of local actions and near neighbor interactions
 - Broader set of stakeholders, including users, must be directly involved throughout the life of a SoS
 - Local decisions and reward systems must be tempered by understanding of SoS purpose and goals







Unresolved Issues



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Unresolved Issues



- The FORCEnet study identified gaps in eight critical technology areas. In addition, there are some software-specific technology gaps which warrant further examination:
 - Web services
 - Service-oriented architectures (SOA)
- The limitations of existing systems engineering and management practices fall short of the requirements for interoperable acquisition:
 - Cost and schedule estimating and tracking
 - Understanding/predicting/mitigating emergent effects (including transitive and cascading effects)





Unresolved Issues: Estimating and Tracking



- Several technologies under development:
 - Modeling cost and schedule using COSOSIMO, COSYSMO, COCOTS, etc.
 - Modeling cost and schedule using SoSIP
 - Accounts for organizational and programmatic relationships, as well as emergent behaviors
 - Identifying critical points in migrating from legacy systems to service-oriented architectures
 - Exchange theory-based transactional cost modeling
 - Multivariate regression analyses based on collection of ACAT I program estimates and actuals







Recommendations







- No easy answers, but there are some steps you can take
- The only absolute is that continuing to do what you've done in the past—for system acquisition, design/development, deployment, sustainment, and operation—is a recipe for failure









- Adopt a net-centric "friendly" engineering/ management approach
 - "Central-office," hierarchical structures won't work
 - Need to understand influence relationships and emergence
 - Avoid "big bang" development approaches: use risk-driven spiral or iterative lifecycle
 - Also beware of the "prolonged train wreck," which is often passed-off as "spiral" or "iterative" development: it is neither





Recommendations₃



- Cost and schedule estimating is a challenge
 - Recognize that SoS cost estimating is a very immature science/art: you need to begin— NOW—to understand how SoS realities impact your organization's cost and schedule estimates
 - Adopt work-breakdown structures and earned value measurements suitable for spiral development*

*See Using Earned Value Management (EVM) in Spiral Development (CMU/SEI-2005-TN-016) for a discussion.





Recommendations₄



- Design with change in mind: don't presume that the operational context that your system will actually be used in will remain the same
 - Don't assume that you will have reliable communications (or unlimited bandwidth, zero latency, etc.)
 - Don't assume that your system will be used in a well-defined, bounded environment—the internet (or NIPRnet/SIPRnet, etc.) changes everything









- Several critical net-centric technologies are immature
 - Don't assume that just because you have all the requisite checks in the proper boxes in the NR-KPP checklist that your system will actually work as intended in a net-centric environment
 - Make the investments to keep abreast of emerging technologies (and to understand their limitations)





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